# VERMONT MOTORCYCLE MANUAL

**2016**

**Peter Shumlin**, Governor
State of Vermont

**Chris Cole**, Secretary
Agency of Transportation

**Robert Ide**, Commissioner
Department of Motor Vehicles

VERMONT

# Organ Donation Saves Lives

When you apply for your license you will have an opportunity to become a registered donor.

# Saying "Yes" can save a life!

**Fact:** Saying "Yes" to donation will not affect your medical care.

**Fact:** There is no cost to the donor or their family for donation to take place.

**Fact:** All major religions support organ and tissue donation or view it as an individual's decision.

**Fact:** In the United States, it is illegal to buy or sell organs and tissue for transplantation.

## You Have the Power to Donate Life!

For more information please visit DonateLifeVT.org

## A MESSAGE FROM
## THE COMMISSIONER OF MOTOR VEHICLES

The motorcycle is a popular and powerful machine which demands skill and attention. As motorcyclists we must exercise extra caution in preparing to ride and while riding. The motorcyclist is exposed throughout the entire ride and is subjected to the hazards of weather, road conditions, and the actions of other drivers.

This manual will help you become a more knowledgeable rider, make you aware of your limits and those of your motorcycle, and increase your safety awareness.

To learn to be a safe, defensive driver I would encourage all riders, especially beginners and those riders who haven't ridden in some time, to take the State-sponsored Vermont Rider Education Program (VREP). VREP is a 15-hour comprehensive rider-training program designed to teach the basic skills necessary for safe motorcycle operation. VREP also has a program for advanced or experienced riders. This course will help build upon your experience and hone skills that you may already have. Both programs follow nationally recognized safety and training standards and involve both classroom and on-cycle training. Upon successful completion of the 15-hour course, the DMV skills test is waived and a motorcycle endorsement is provided by the Department. For course information please call 800.529.2535 (Vermont only), or check the Vermont DMV website at: dmv.vermont.gov.

Robert Ide
Commissioner

This manual was produced by the Vermont Department of Motor Vehicles, and printed in Vermont at a cost of **$0.941** per copy. Please help reduce the cost of state government by returning this manual or passing it on to another future rider.

**THIS MANUAL MAY NOT BE USED DURING THE TEST**

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- **23 V.S.A. §202 - Impersonating another in an application, or aiding an applicant by false representation:**

  A person who falsely impersonates another in an application for operator license or learner permit, or in an application for a non-driver identification card, or in an application for motor vehicle registration, all terrain vehicle, snowmobile or motorboat registration, or vessel validation, or who obtains a learner permit or non-driver identification card by false representation, or who obtains a motor vehicle registration or a registration for any other type of vehicle or vessel by false representation, or who uses an assumed name or name not his or her own in an application for operator's license, or learner permit or in an application for non-driver identification card, or in an application for motor vehicle registration, or registration for any other type vehicle or vessel, or who knowingly aids an applicant in obtaining such a license, permit, registration or non-driver identification card by false representation as to the age or identity of such applicant, shall be fined not more than $1,000 or imprisoned not more than two years, or both and shall have his or her privilege to operate suspended for 90 days.

- **23 VSA §203 ~ Counterfeiting or Misusing Number Plates, Registration Certificates or Operating License:**

  (a) A person shall not:

  (1) Counterfeit or cause to be counterfeited or have in his or her possession any counterfeit number plate, validating sticker, marker, inspection sticker, registration certificate, learner's permit, nondriver identification card, insurance identification card, or operator license, or alter or have in his or her possession any altered number plate or marker; or

  (2) Display or cause or permit to be displayed, or have in his or her possession, any fictitious or fraudulently altered operator license, learner's permit, nondriver identification card, or registration certificate, or display for any fraudulent purpose, an expired or counterfeit insurance identification card or similar document; or

  (3) Lend his or her operator license to any other person or knowingly permit the use thereof by another; or

(4) Display or represent as his or her own any operator license, permit, or nondriver identification card not issued to him or her; or

(5) Permit any unlawful use of an operator license, permit, or nondriver identification card issued to him or her by the commissioner; or

(6) Obtain or attempt to obtain a registration plate, validation sticker, registration certificate, operator's license, learner's permit, nondriver identification card, or duplicate copy of any of such documents by the use of fraudulently obtained, fictitious, or altered identity documents or by the use of identity documents not his or her own; or

(7) Obtain or attempt to obtain a registration plate, validation sticker, registration certificate, certificate of title, operator's license, learner's permit, nondriver identification card, duplicate copy of any of these documents, or obtain or attempt to obtain any other permit, license or special privilege from the department of motor vehicles through the submission of an application containing false or fictitious information; or

(8) Lend his or her identity documents to aid an applicant in his or her attempt to fraudulently obtain or actually obtain a registration plate, validation sticker, registration certificate, operator's license, learner's permit, nondriver identification card, or duplicate copy of such documents.

(b) A violation of subsection (a) of this section shall be a traffic violation for which there shall be a penalty of not more than $1,000.00. If a person is found to have committed the violation, the person's privilege to operate motor vehicles shall be suspended for 60 days.

## VERMONT STATE HOLIDAYS

| | |
|---|---|
| New Year's Day | January 1 |
| Martin Luther King, Jr. Day | 3rd Monday in January |
| Presidents' Day | 3rd Monday in February |
| Town Meeting Day | 1st Tuesday in March |
| Memorial Day | Last Monday in May |
| Independence Day | July 4 |
| Bennington Battle Day | August 16 |
| Labor Day | 1st Monday in September |
| Veterans' Day | November 11 |
| Thanksgiving Day | 4th Thursday in November |
| Day After Thanksgiving | State offices are usually closed the day after Thanksgiving. |
| Christmas Day | December 25 |

Any legal holiday which falls on a Saturday shall be observed on the preceding Friday. Any legal holiday which falls on a Sunday shall be observed on the following Monday.

At times only one individual may staff our offices. The examiner may not always be present due to road testing. Please be patient. The examiner will assist you as soon as possible.

On occasion it may be necessary to cancel or postpone driver testing due to poor road conditions. Call Central Scheduling at 802.828.2085 for information and to reschedule, if necessary.

## OFFICE LOCATIONS

| | |
|---|---|
| **Bennington**<br>Bennington County - Branch Office<br>120 Depot St<br>Monday - Friday<br>7:45 am - 4:00 pm | **St. Albans***<br>Franklin County - Branch Office<br>27 Fisher Pond Rd<br>Visit dmv.vermont.gov for hours |
| **Dummerston***<br>Windham County - Branch Office<br>AOT District #2 Office<br>870 US Route 5<br>Visit dmv.vermont.gov for hours | **St. Johnsbury***<br>Caledonia County – Branch Office<br>Green Mountain Mall<br>1998 Memorial Dr<br>Visit dmv.vermont.gov for hours |
| **Middlebury***<br>Addison County - Branch Office<br>Court House<br>7 Mahady Drive<br>Visit dmv.vermont.gov for hours | **Springfield**<br>Windsor County - Branch Office<br>100 Mineral St Suite 103<br>Mon, Tue, Thur, Fri 7:45 am - 4:00 pm<br>Wed 7:45 am - 6:00 pm |
| **Montpelier**<br>Washington County - **Main Office**<br>120 State Street<br>Mon, Tue, Thur, Fri 7:45 am - 4:30 pm<br>Wed 7:45 am - 6:00 pm | **Rutland**<br>Rutland County - Branch Office<br>101 State Place<br>Mon, Tue, Thur, Fri 7:45 am - 4:30 pm<br>Wed 7:45 am - 6:00 pm |
| **Newport**<br>Orleans County - Branch Office<br>100 Main Street<br>Monday - Friday<br>7:45 am - 4:00 pm | **White River Junction***<br>Windsor County - Branch Office<br>226 Holiday Drive<br>Visit dmv.vermont.gov for hours |
| **South Burlington**<br>Chittenden County - Branch Office<br>4 Market Street<br>Mon, Tue, Thur, Fri 7:45 am - 4:00 pm,<br>Wed 7:45 am - 6:00 pm | * Cash is NOT accepted at these locations |

802.828.2000 or 888 99-VERMONT (888-998-3766)
Hearing Impaired? Dial 711, Vermont Telecommunications Relay Service
facebook.com/VermontDMV
twitter.com/VTDMV

For further information relative to dates, times and a list of services, please call **802.828.2000 or** check the Vermont DMV Web Site at: **dmv.vermont.gov**

**Practice driving at DMV skill testing courses is NOT permitted. These areas are to be used only when tests are being conducted by an examiner.**

## Skills Tests

Skills Tests are given at the following locations:

| | |
|---|---|
| Bennington: | AOT Facility, 359 Bowen Road |
| Colchester: | AOT Facility, Fort Ethan Allen, 102 Tracey Rd |
| Montpelier: | AOT Facility, Industrial Lane, Berlin, VT |
| Rutland: | State Office Complex, 101 State Place |
| St. Johnsbury: | Green Mountain Mall, 1998 Memorial Dr |
| Springfield: | Southern State Correctional Facility, Charlestown Rd |

Motorcycle examination dates and times are determined by demand. Location of the skills test may be subject to change. Testing is usually conducted April through October, weather permitting. Skills tests are not available from the first of November through the end of March.

### VERMONT MOTORCYCLE SKILLS TEST:

Upon satisfactory completion of the knowledge exam each applicant for a motorcycle endorsement will then be required to take and pass an off-road skills test before the endorsement will be issued.

The applicant taking the skills test must be wearing an approved helmet and have eye protection, provide a valid Insurance Identification Card, and the motorcycle must be registered and (if required) inspected.

The Vermont motorcycle skills test is designed to test a person's ability to balance, shift, maneuver, and stop his or her cycle under normal conditions. This test also checks one's ability for making a quick stop and a quick turn.

### GENERAL INFORMATION – SKILLS TESTS:

The examiner may stop the test at any point during the skills test if you:

- Fall or drop your motorcycle.
- Commit an unsafe act (wheelies, excessive speed, etc.).
- Stall the motorcycle four (4) times.
- Fail to follow instructions.
- If, in the opinion of the examiner, testing time has exceeded a reasonable limit.
- Lose enough points to fail (11).

In addition, you can stop the test. If you do not feel comfortable attempting any exercise and do not feel you can perform it safely, tell the examiner. He or she will end the test at that point. You can come back after you have taken more time to practice and have gained more confidence in handling your motorcycle. In the event that you terminate the test, the entire test must be administered when re-testing. (This also applies when an examiner stops a test).

**YOU WILL NOT BE GIVEN THE SKILLS TEST IF YOU:**

- Arrive at the testing area illegally
- Don't have proper eye protection (face shield, goggles, etc.)
- Don't have a DOT approved helmet
- Cannot show a valid insurance card
- Have an unregistered cycle
- Have an uninspected cycle (if required)
- Have a cycle with defective or improper equipment
- Have a motor-driven cycle or an autocycle to use for the test
- Ride at the location while others are being given the test
- Ride the motorcycle at the skills test location before testing begins without a Motorcycle Learner Permit

While use of the following is not required, it is recommended: leather gloves, long-sleeved shirt or jacket, over-the-ankle boots or shoes (sneakers are not acceptable) and pants of denim or other heavy material.

## APPOINTMENTS

The Department of Motor Vehicles recommends that each person applying for a Motorcycle Learner Permit or motorcycle endorsement make an appointment. Making an appointment ensures that you will receive service in the least amount of time possible.

If you choose not to make an appointment, when you appear at the examination office you will be processed as a walk-in. This means that all persons with appointments will be serviced first. If, after all appointments are done, there is sufficient time to administer the test you want, you will be tested. Motorcycle SKILLS TESTS are administered ONLY on certain days at the examination offices listed on the previous page. You will be able to apply for a skills test as a walk-in ONLY on the days the skills test is offered.

## MOTORCYCLES DEFINED

**23 V.S.A. §4(18)** defines what a motorcycle is. The operator of any vehicle that is considered a motorcycle, other than an autocycle, must have a motorcycle endorsement on their driver's license.

**Motorcycles:** "Motorcycle" shall mean any motor vehicle having a seat or saddle for the use of the rider and designed to travel on not more than three wheels in contact with the ground, and shall include autocycles but exclude motor-driven cycles, golf carts, track driven vehicles, tractors, and electric personal assistive mobility devices.

**Autocycles:** “Autocycle” means a three-wheeled motorcycle:

i. in which the occupants sit with their legs forward;
ii. designed to be controlled with a steering wheel and pedals; and
iii. equipped with safety belts for all occupants.

**Fully Enclosed Autocycles:** "Fully enclosed autocycle" means an autocycle equipped with a windshield and that has full top and side enclosures capable of supporting the vehicle's weight and protecting the occupants when the vehicle is resting on the enclosures.

**Motor-driven cycles (Includes vehicles previously defined as Mopeds):** "Motor-driven cycle" means any vehicle equipped with two or three wheels, a power source providing up to a maximum of two brake horsepower and having a maximum piston or rotor displacement of 50 cubic centimeters if a combustion engine is used, which will propel the vehicle, unassisted, at a speed not to exceed 30 miles per hour on a level road surface, and which is equipped with a power drive system that functions directly or automatically only, not requiring clutching or shifting by the operator after the drive system is engaged. As motor vehicles, motor-driven cycles shall be subject to the purchase and use tax imposed under 32 V.S.A. chapter 219 rather than to a general sales tax. An electric personal assistive mobility device is not a motor-driven cycle.

**23 V.S.A. § 1256. Motorcycles—Headgear**

A person may not operate or ride upon a motorcycle upon a highway unless he or she properly wears protective headgear of a type that conforms to the federal Motor Vehicle Safety Standards contained in 49 C.F.R. § 571.218, as may be amended. The requirement of this section shall not apply to occupants of fully enclosed autocycles.

**23 V.S.A. § 1114. Riding on motorcycles and motor-driven cycles**

(a) A person operating a motorcycle or motor-driven cycle shall ride only upon the permanent and regular seat attached thereto, and such operator shall not carry any other person nor shall any other person ride on a motorcycle or motor-driven cycle unless such motorcycle or motor-driven cycle is designed to carry more than one person, in which event a passenger may ride upon the permanent and regular seat if designed for two persons, or upon another seat firmly attached to the motorcycle or motor-driven cycle at the rear or side of the operator.

(b) A person shall ride upon a motorcycle or motor-driven cycle only while sitting astride the seat, facing forward, with one leg on each side of the motorcycle or motor-driven cycle. The requirement of this subsection shall not apply to occupants of autocycles or of sidecars.

(c) No person shall operate a motorcycle or motor-driven cycle while carrying any package, bundle, or other article which prevents him or her from keeping both hands on the handlebars.

(d) No operator shall carry any person, nor shall any person ride, in a position that will interfere with the operation or control of the motorcycle or motor-driven cycle or the view of the operator.

## Do I have a Motorcycle or a Motor-driven cycle?

The vehicle must have a seat or saddle for the use of the rider and designed to travel with not more than three wheels in contact with the ground.

If all three of the following statements are true, you have a “Motor-driven cycle”. If any of the following statements are NOT true, you have a “Motorcycle”.
1. The vehicle is designed to travel at 30 miles per hour or less on a level road surface.
2. The vehicle has a combustible engine that is 50ccs or less.
3. The vehicle shifts automatically.

## OBTAINING A MOTORCYCLE LEARNER PERMIT

### HOW TO OBTAIN A MOTORCYCLE LEARNER PERMIT:

A Vermont licensed resident who does not possess a motorcycle endorsement may obtain a Motorcycle Learner Permit to learn how to operate a motorcycle.

To obtain a Motorcycle Learner Permit you must successfully complete a 4-hour Vermont Motorcycle Awareness Program (VMAP) training course (more information and a schedule of VMAP courses available on our website at dmv.vermont.gov).

**- OR -**

1. Make an appointment for an examination at a motor vehicle office near you. At the examination, 20 of the 25 questions must be answered correctly. If the knowledge test is failed, there is a waiting period of at least one day before the exam may be taken again.

2. If you are 16 or 17 years old you MUST have a parent or legal guardian sign the Motorcycle Learner Permit application as well as have a valid Junior Operator License.

3. The fee for each knowledge examination is $9.00. The fee for a Motorcycle Learner Permit is $20.00.

4. After the permit is issued you may call 802.828.2085 to schedule an appointment for your skills test. The permit is valid for 120 days from the date of issue. If the appointment is not made or you do not feel confident to take the skills test at the end of the 120 days, you may renew your permit. The fee for the renewal is $20.00. You may renew by mail or in person at any DMV office. Renewal forms are available at all Department of Motor Vehicle offices and on the Vermont DMV website at dmv.vermont.gov.

5. A Motorcycle Learner Permit may be renewed only twice. If, during the original permit period and two renewals, the Motorcycle Learner Permit holder has not taken the skills test nor successfully completed the Motorcycle Rider Training Course, (s)he may not obtain another Motorcycle Learner Permit for a period of 12 months from the expiration date of the last permit.

The Motorcycle Learner Permit will allow you to ride a motorcycle on any public highway to become familiar with actual in-traffic operation. There are certain restrictions:

- A motorcycle may be operated during daylight hours only.
- The Motorcycle Learner Permit holder is NOT ALLOWED to carry any passengers.
- The Motorcycle Learner Permit is valid in VERMONT only. Ignoring the restrictions will VOID the Motorcycle Learner Permit.

If you hold a valid Motorcycle Learner Permit you may ride the motorcycle to the skill test area on the day of your appointment. If you fail the skills test and your permit has not expired you will, under most circumstances, be allowed to ride away. If the permit is due to expire, you may renew it for 120 days. If it has already been renewed twice, you must take the knowledge test again to be issued a new permit, provided at least 12 months has passed from the expiration of the last permit.

If you fail the skills test a one-week practice period is required before another skills test may be taken.
Remember, whenever you operate your motorcycle you must have your valid Vermont Driver License, Motorcycle Learner Permit, registration and insurance card in your possession.

## OBTAINING A MOTORCYCLE ENDORSEMENT

**HOW TO OBTAIN A MOTORCYCLE ENDORSEMENT ON A VERMONT DRIVER LICENSE:**

Every Vermont resident who operates a motorcycle on the highway in Vermont must hold a valid Vermont Operator, Commercial Driver License or Junior Operator License with the proper motorcycle endorsement. The Commissioner may, upon request, issue a restricted endorsement for the operation of a 3-wheel motorcycle

**NOTE: DMV motorcycle endorsement knowledge and skills tests will be waived to anyone who has successfully completed the VREP Basic Motorcycle Course, Intermediate Course or Experienced Rider License Waiver Course**

Any Vermont licensed individual with a Motorcycle Learner Permit is required to successfully complete a skills test before the endorsement will be issued. There is a fee of $3.00 per year for the motorcycle endorsement. An explanation of the skills test, complete with diagrams, is contained in Part I of this manual.

You will not be permitted to take the skills test unless the motorcycle you furnish for this purpose is properly equipped, registered, inspected (if required), insured, and in good mechanical condition. If an applicant fails the skills test a one-week practice period is required before another skills test may be taken.

Any motorcycle used for the skills test portion of the exam must be legally transported to the exam site. For example, you can have another licensed motorcycle operator ride the bike to the exam location for you. In this instance that operator would be required to show a valid license that is endorsed for motorcycle operation to the examiner. If you have a Motorcycle Learner Permit you may ride the bike to the exam location. You may also transport the bike in another registered and insured vehicle such as a trailer, truck or van.

Any applicant using a three-wheeled motorcycle when taking the motorcycle skills test will receive a motorcycle endorsement restricted to three-wheeled operation only upon successful completion of the test.

All applicants applying for a motorcycle endorsement must hold a valid Vermont license. The fee for the knowledge test is $9.00. The fee for the skills test is $19.00.

**Remember**, no tests will be given unless you hold a valid Vermont Operator License, Junior Operator License or Commercial Driver License.

## MOTORCYCLE RIDER TRAINING PROGRAM

The Vermont Rider Education Program (VREP) which was established in 1990, is a comprehensive rider-training program. The program is designed to provide the training necessary to enhance operator safety and reduce injuries that occur in motorcycle crashes.

VREP encourages people who are interested in riding motorcycles to take this training. The training provided through VREP is highly effective for novice as well as the most experienced riders.

The program is voluntary until such time as the Commissioner of Motor Vehicles determines the program shall be mandatory. After that date, all applicants for a Motorcycle Learner Permit or Operator License endorsement for operating a motorcycle shall successfully complete the training course.

The training program follows nationally recognized safety and training standards and involves both classroom and on-cycle training. The maximum tuition per student is set annually by the Department of Motor Vehicles.

For information on the Vermont Rider Education Program or to locate the nearest training site, you may call 800.529.2535 (Vermont only) or check the Vermont DMV website at: dmv.vermont.gov. Five courses are offered:

1. **Basic Rider Course** (**BRC):** This 15-hour course is for novice riders and those with limited riding experience, as well as riders who haven't ridden for some time. The course, which includes a combination of riding exercises and classroom discussions, teaches the basic skills needed to operate a motorcycle in traffic.

   The course begins by familiarizing students with the location and operation of controls. Students learn riding skills by practicing on small motorcycles. Students must demonstrate they have the strength,

balance and coordination to perform straight-line riding, shifting, turning and stopping exercises.

The course then introduces students to the strategies needed for riding on the street and sharing the road with other vehicles. Skills taught include emergency braking, swerving and proper cornering techniques.

Motorcycles, textbooks and helmets, if needed, are provided for this course. All exercises are conducted on a protected range.

**Enrollment Requirements:** Student must be at least 16 years of age and hold a **valid Vermont driver's license**.

Students successfully completing the Basic Rider Course will be **exempt from taking the Vermont motorcycle knowledge and skill examinations to obtain their motorcycle endorsement**. Students who pass the knowledge test but fail the skills test will be issued a Motorcycle Learner Permit. Credentials take 2-3 weeks to receive via mail.

2. **Scooter Basic RiderCourse – (SBRC):** This course is for those individuals that have made the decision to ride a scooter. The course teaches the basic skills needed to operate a scooter in traffic. Training includes five hours of classroom activities and 10 hours of on-scooter riding exercises.

   Students learn riding skills by practicing on small scooters. Students must demonstrate they have the strength, balance and coordination to perform straight-line riding, turning and stopping exercises.

   During the course students are also introduced to the strategies needed for riding a scooter on the street. Skills taught include emergency braking, swerving and proper cornering techniques.

   Scooters, textbooks and helmets, if needed, are provided for this course. All exercises are conducted on a protected range.

   **Enrollment Requirements:** Student must be at least 16 years of age and hold a **valid Vermont driver's license**.

   **Equipment Requirements:** DOT approved helmet, if you do not have a helmet VREP will have one available for you to use during the

course; over the ankle footwear; long sturdy pants; long sleeved shirt or jacket; sturdy full-fingered gloves; protective eyewear.

**Completion Requirements:** Passing score on both the knowledge and skills tests.

**A motorcycle endorsement is required to operate a scooter in Vermont**. Students successfully completing the SBRC will be **exempt from taking the Vermont motorcycle written and skill examinations and will receive a motorcycle endorsement.**

3. **Intermediate Rider Course (IRC):** This one-day course is designed for students who have completed the Basic Rider Course within the last 12-months and wish more range practice time on the motorcycle. Emphasis is placed on the skill requirements of the student. Motorcycles and helmets, if needed, are provided for this course.

4. **Experienced Rider License Waiver Course (ERC-License Waiver):** This one-day course is designed for riders who do not possess a driver's license with a motorcycle endorsement. The course includes riding exercises and discussions on motorcycle safety. Exercises practiced help riders hone their motorcycle skills including emergency braking, swerving, proper cornering techniques and slow speed maneuvers.

   **This course is not designed to teach the basic skills of straight-line riding, shifting, turning and stopping.** Students must be capable of performing these basic motorcycle skills (which are taught in the BRC) prior to attending this course.

   Students may bring their own street legal motorcycle. Students not wishing to use their own motorcycle may use a program motorcycle for an additional fee.

   Students successfully completing the ERC License Waiver will be **exempt from taking the Vermont motorcycle skill examination to obtain their motorcycle endorsement**.

5. Experienced Rider Skills Plus Course (ERC-Plus): This one-day course is designed for riders who are already licensed and frequently ride. This course includes riding exercises and discussions on motorcycle safety. Exercises practiced help riders hone their

motorcycle skills including braking, swerving, proper cornering techniques and slow speed maneuvers.

## MOTORCYCLE AWARENESS CLASSROOM TRAINING

A bill passed by the General Assembly gave the Commissioner of Motor Vehicles the discretion to require any applicant to successfully complete an approved classroom training curriculum before a Motorcycle Learner Permit or motorcycle endorsement may be issued.

The Motorcycle Awareness Program is a 4 hour classroom course that has been developed in partnership with the "Motorcycle Safety Foundation". A pilot course has been implemented. The pilot course will initially run on a voluntary basis, but once is has been tested and proven to be effective, it is planned to make the course mandatory for anyone wishing to obtain a Motorcycle Learner Permit or motorcycle endorsement.

Information about where you can take a Vermont Motorcycle Awareness Program course is available on the DMV website at **dmv.vermont.gov**.

**VERMONT REGULATIONS:**

Owners and operators of motorcycles or motor-driven cycles are subject to all laws regulating motor vehicles. The operator of a motorcycle must have a valid Vermont operator license with a motorcycle endorsement. The operator of a motor-driven cycle must have a valid Vermont operator license.

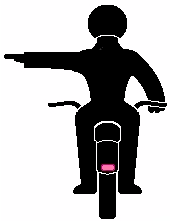
If you operate a motorcycle or a motor-driven cycle on the highway, you are granted all privileges and are subject to all of the rules applicable to the driver of any other type of motor vehicle. You must obey all traffic regulations, stop signs and signal lights. You have full use of the traffic lane, but two motorcycles or motor-driven cycles shall not be operated beside each other in the same lane of traffic.

**HAND SIGNALS:**

The law requires that all operators signal their intentions, either with a hand signal or with a mechanical or lighting device approved by the Commissioner, before slowing down, stopping or making a turn, pulling out of a parking place or changing traffic lanes. When hand signals are used, the following are prescribed by law:

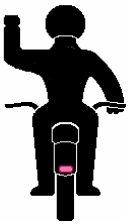
**To Make A Left Turn:**

Extend left hand and arm straight out horizontally, keeping hand and arm stationary.



**To Make A Right Turn:**

Extend left hand and arm upward, keeping hand and arm stationary.



**TO STOP OR REDUCE SPEED:**

Extend left hand and arm downward, keeping hand and arm stationary.

**MOTORCYCLE CARE AND MAINTENANCE:**

**General Care and Maintenance:**

Pre-ride inspections help insure a trouble free ride and provide confidence that your motorcycle will respond properly. The primary source of information about how a motorcycle should be inspected and maintained is its owner's manual. Be sure to absorb all of its important information. A motorcycle will continue to ride like new if it is properly maintained and routine inspections become part of its maintenance cycle.

A pre-ride inspection of the motorcycle should be as routine and automatic as checking the weather forecast before heading out for the day. It's quick

and easy to check the critical components, and a convenient reminder is T-CLOCS. It is recommended that you follow the T-CLOCS inspection before every ride.

T – **Tires and Wheels**

- Air pressure
- Tread
- Cracks, dents, loose spokes
- Bearings
- Brakes

C – **Controls**

- Levers
- Switches
- Cables
- Hoses
- Throttle

L – **Lights and Electrics**

- Working condition

O – **Oil and Other Fluids**

- Levels
- Leaks

C – **Chassis**

- Suspension
- Drive components (chain, belt, or drive shaft)

S – **Stands**

- Side stand
- Center stand

A pre-ride inspection should not take more than a few minutes. If done before every ride, it can help you identify changes before they become a problem.

**Annual Inspection:**

Your motorcycle or motor-driven cycle must be inspected once each year by an authorized motorcycle or motor-driven cycle inspection station. All uninspected motor vehicles, including motorcycles and motor-driven cycles, must be inspected within 15 days from the date of registration. The inspection decal shall be attached in one of the following places on all motorcycles and motor-driven cycles: to the left outer side of the windscreen as low as possible so it does not interfere with the vision of the operator, the left front fork leg located so it is easily visible, or a metal tag securely attached to the left side of the frame.

Your motorcycle or motor-driven cycle will be required to have an adequate headlight, rear view mirror, horn, adequate hand and foot brakes, adequate exhaust system, rear number plate bracket, number plate light, adequate tires and fenders and hand holds are necessary if a passenger is

to be carried. High-rise handlebars with the hand grips over 15 inches above the saddle are not permitted.

A sidecar attached to any motorcycle shall be equipped with an approved light showing either a white or amber beam to the front and securely mounted on the right side of the sidecar.

**You will be required to show your registration and proof of insurance at the time of inspection.**

## LIABILITY INSURANCE IS REQUIRED

It is unlawful for any owner or operator to operate or permit the operation of a motor vehicle on the highways of Vermont without a policy of liability insurance that is in effect.

A minimum coverage of $25,000 for death or injury to one person; $50,000 for death or injury of two or more persons; and $10,000 for property damage is required.

Proof of liability insurance coverage must be carried in the vehicle. If you are stopped by a law enforcement officer you will be requested to show proof of insurance to the officer. If you cannot, you may be subject to a fine, points on your driving record and the requirement that you file Financial Responsibility Insurance (SR-22) with the Vermont DMV for 3 years. If, at the time you are stopped, you have insurance but cannot show proof, you have 15 days to produce the proof to the officer.

An automobile insurance identification card is required by Vermont law. The card must contain the name of your insurance carrier, the effective and expiration dates of coverage, the name of the insured and a description of the vehicle (including the identification number). It also must include limits of liability or a statement that the policy provides the minimum insurance required by Vermont law.

**EYE AND FACE PROTECTION (CLARIFICATION OF "HELMET USE" SECTION IN PART II OF THIS MANUAL):**

In the "Helmet Use" section (in PART II of this manual) reasons are given why a face shield on a helmet gives the most eye and face protection while riding a motorcycle when compared with a windshield alone, goggles, or sunglasses.

**A face shield does provide the most eye and face protection; however, <u>Vermont law does not require a face shield or other eye and face protection if a windshield is present.</u>**

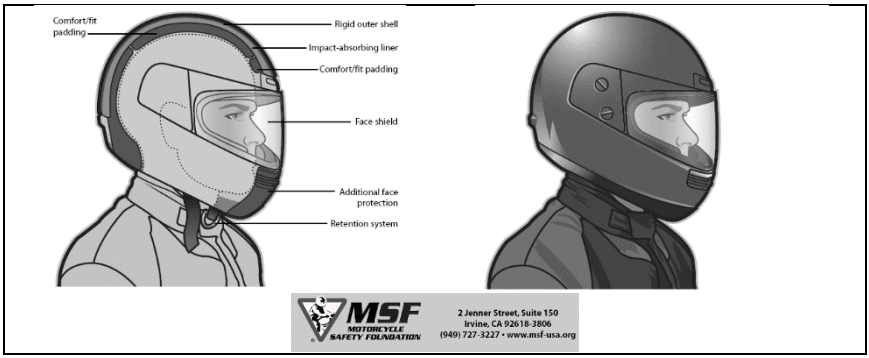
**23 V.S.A. §1257:**

If a motorcycle is not equipped with a windshield or screen, the operator of the motorcycle shall wear either eye glasses, goggles, or a protective face shield when operating the vehicle. The glasses, goggles, or face shield shall have colorless lenses when the motorcycle is being operated during the period of 30 minutes after sunset to 30 minutes before sunrise and at any other time when due to insufficient light or unfavorable atmospheric conditions, persons and vehicles on the highway are not clearly discernible at a distance of 500 feet ahead.

**HELMET REQUIRED IN VERMONT:**

**23 V.S.A. §1256:**

A person may not operate or ride upon a motorcycle upon a highway unless he or she properly wears protective headgear of a type that conforms to the federal Motor Vehicle Safety Standards contained in 49 C.F.R. part 571.218 and any amendment or addition to the regulations that may be adopted by the U.S. Secretary of Transportation.

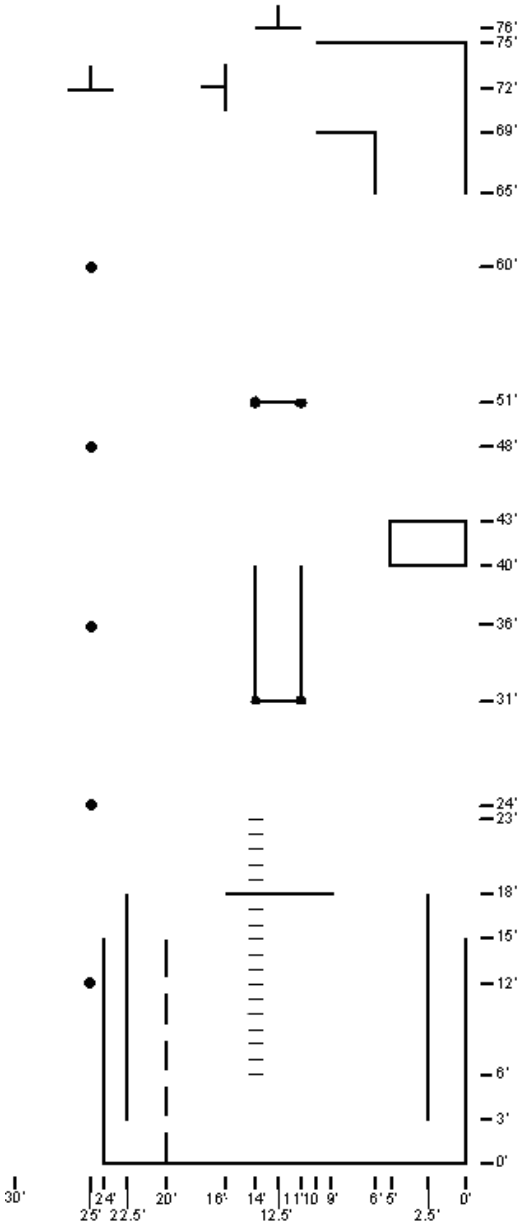


**DEER AND MOOSE ON VERMONT HIGHWAYS:**

- Moose and deer also share our roadways.
- Their presence is most likely during the late evening, nighttime and early morning hours.
- Deer are easiest to spot because their fur and eyes reflect light from vehicle headlights.
- Moose are harder to see because their fur is dark and their eyes are usually above vehicle headlight level, so, they do not reflect the light.
- Deer may freeze if looking directly into light or may bolt at speeds of up to 40 m.p.h. in the direction of their habitat when startled.
- Driving at speeds of less than 35 m.p.h. on secondary roadways and at speeds that do not overextend the distance of headlights on interstates allows a driver more time to react and stop if a deer or moose is spotted.

**Practice driving at DMV skill testing courses is <u>NOT</u> permitted. These areas are to be used only when tests are being conducted by an examiner.**

# Two-Wheel Rider Skill Test Course Layout



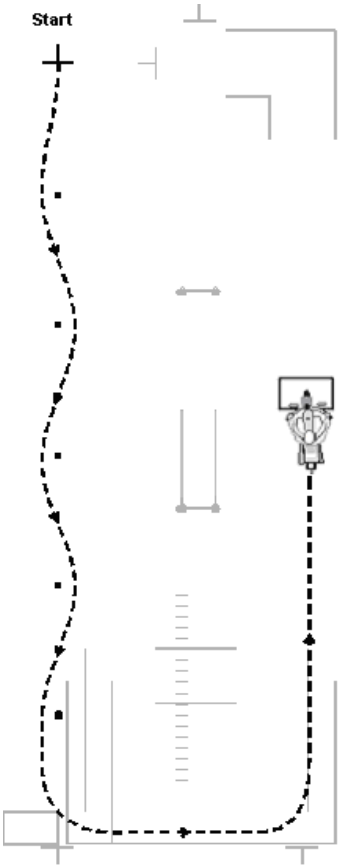
## Two-Wheel Motorcycle Exercises

- **Exercise # 1 ~ Cone Weave & Normal Stop:**

  From the start point ride to the right of the first cone, to the left of the second, and so on.

  After passing the last cone turn left and ride toward the opposite side of the course. Make a smooth, non-skidding stop with your front tire inside the box.

  You will lose points if you:
  - Stall during the exercise.
  - Put a foot down or hit/skip a cone during the weave.
  - Skid when coming to a stop.
  - Fail to stop with your front tire within the borders of the box.



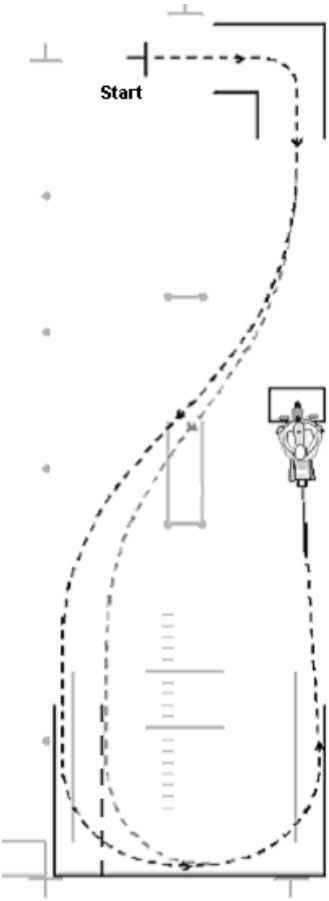
- **Exercise # 2 ~ Turn From a Stop & U-Turn:**

  From the start point make a right turn between the boundary lines.

  After completing the turn, diagonally cross to the opposite side of the course and make a left U-Turn inside the painted box at the far end of the course. Do not touch the solid (24’) line for motorcycles 600cc or more, or the dashed (20’) line for motorcycles less than 600cc

  Stop with your front tire inside the box.

  You will lose points if you:
  - Stall during the exercise.
  - Put a foot down.
  - Touch or cross a boundary line.



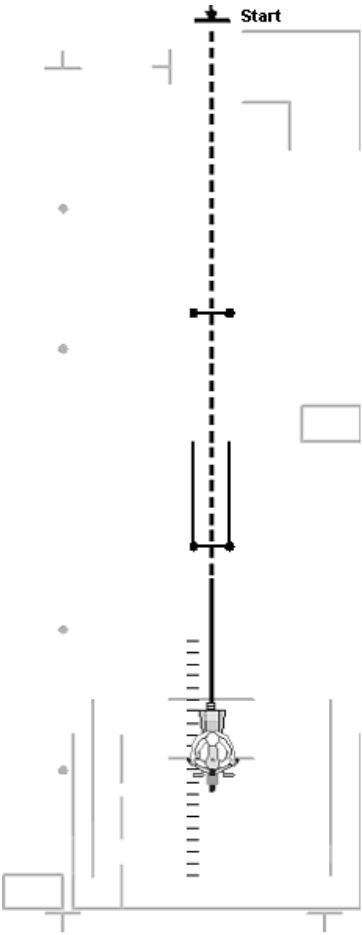
- **Exercise # 3 ~ Quick Stop:**

  From the start point accelerate straight up the path. Stabilize your speed between 12 – 20 m.p.h. by the time you reach the first line. Maintain a steady speed.

  When your front tire crosses the second line, stop as fast as you safely can using both brakes.

  This test will be timed in order to determine your speed.

  You will lose points if you:
  - Stall during the exercise.
  - Fail to stop within the established guidelines.



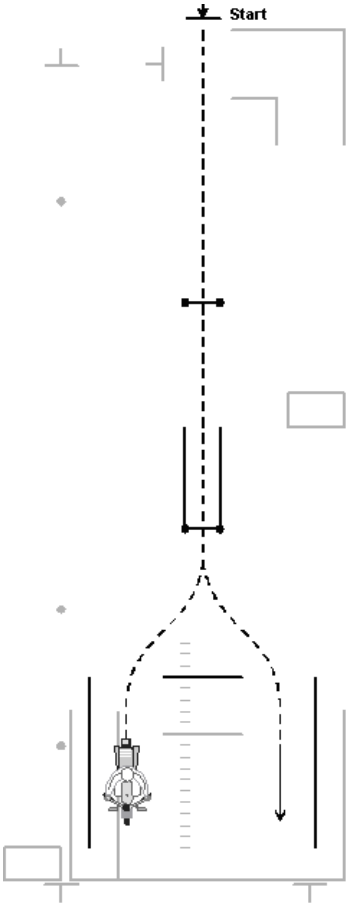
- **Exercise # 4 ~ Obstacle Swerve:**

  From the start point accelerate straight up the path. Stabilize your speed between 12 – 20 m.p.h. by the time you reach the first line. Maintain a steady speed.

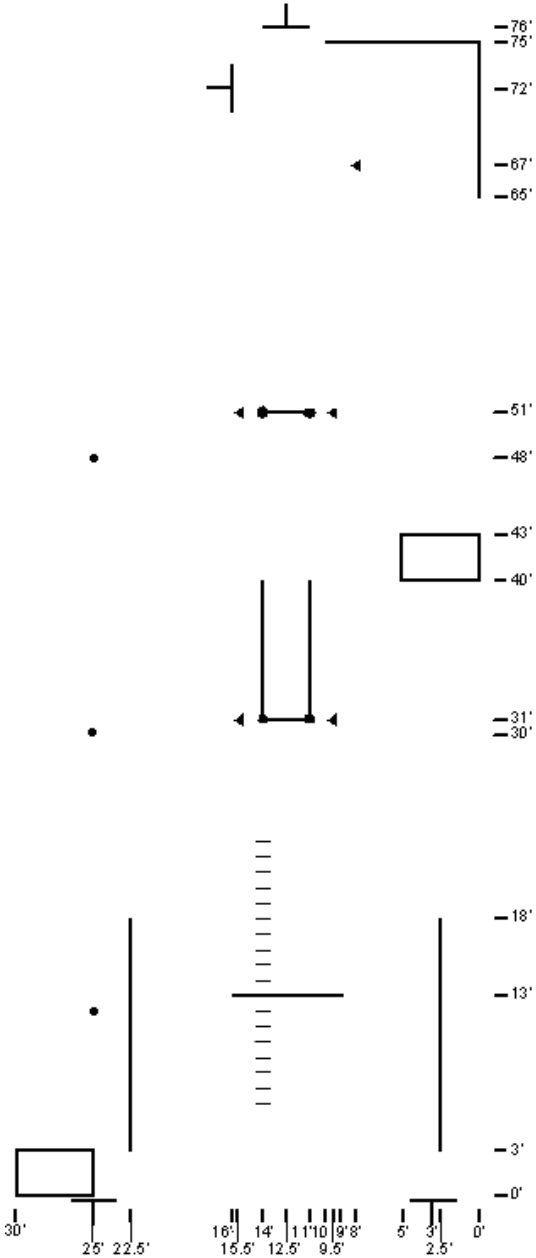
  When your front tire passes the second line, swerve to the left or right as directed.

  This test will be timed in order to determine your speed.

  You will lose points if you:
  - Stall during the exercise.
  - Touch or cross the obstacle line or sideline with either tire.
  - Swerve in the wrong direction.



# Three-Wheel Rider Skill Test Course Layout



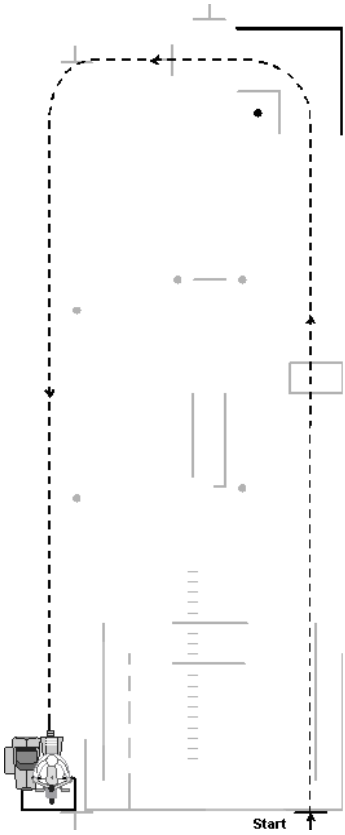
## Three-Wheel Motorcycle Exercises

- **Exercise # 1 ~ Left Turn & Normal Stop:**

  From the start point ride straight ahead and make a sharp left turn between the boundary lines and the single cone marker.

  Then ride toward the opposite end of the course. Make a smooth, non-skidding stop with your front tire inside the box. (Left front tire on vehicles with two front tires.)

  You will lose points if you:
  - Stall during the exercise.
  - Touch or cross a boundary line.
  - Hit or skip the boundary cone.
  - Skid when coming to a stop.
  - Fail to stop with your front tire within the borders of the box.



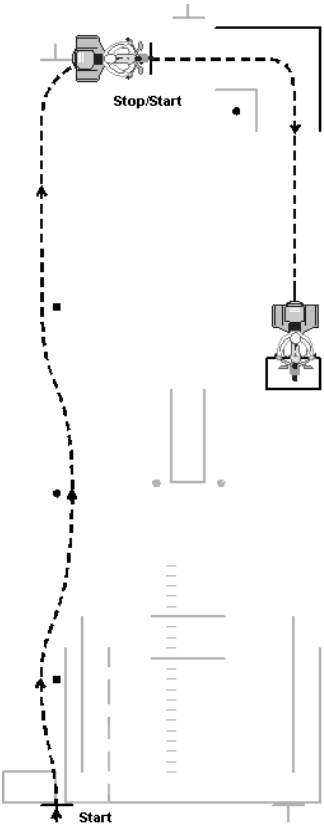
- **Exercise # 2 ~ Cone Weave & Turn From a Stop:**

  From the start point ride to the left of the first cone, to the right of the second and to the left of the third.

  After passing the last cone turn right at the end of the course and stop at the Start "T" facing the other side of the course. Then make a right hand turn between the boundary lines and the cone.

  Make a smooth, non-skidding stop with your front tire inside the box.

  You will lose points if you:
  - Stall during the exercise.
  - Hit or skip a cone during the weave.
  - Touch or cross a boundary line.
  - Hit or skip the boundary cone.

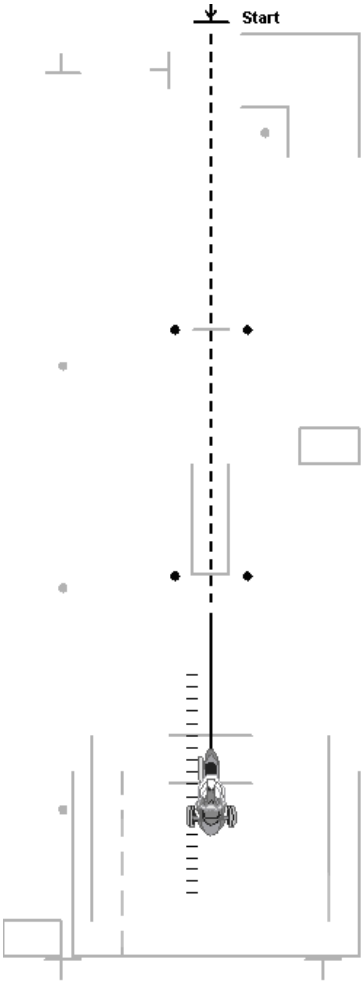


- **Exercise # 3 ~ Quick Stop:**

  From the start point accelerate straight up the path. Stabilize your speed between 12 – 20 m.p.h. by the time you reach the first set of cones. Maintain a steady speed.

  When your front tire crosses the second set of cones, stop as fast as you safely can using both brakes. This test will be timed in order to determine your speed.

  You will lose points if you:
  - Stall during the exercise.
  - Fail to stop within the established guidelines.



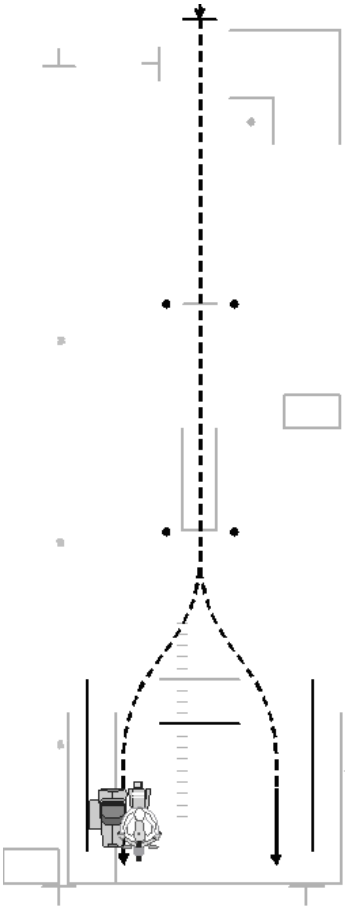
- **Exercise # 4 ~ Obstacle Swerve:**

  From the start point accelerate straight up the path. Stabilize your speed between 12 – 20 m.p.h. by the time you reach the first set of cones. Maintain a steady speed.

  When your front tire passes the second set of cones, swerve to the left or right as directed.

  This test will be timed in order to determine your speed.

  You will lose points if you:
  - Stall during the exercise.
  - If a tire touches or crosses the obstacle line or sideline.
  - Swerve in the wrong direction.



This test consists of four exercises that measure your vehicle control and hazard-response skills. The final two exercises involve speeds of about 15mph. You will be scored on time and distance standards as well as path violations. The test may be ended for point accumulation, committing an unsafe act or failure to understand or follow instructions. You may stop the test at any time, but you must complete the entire test to pass it. Do you understand the instructions I have just read?

Applicant Signature: _____ Date: _____

Examiner: _____

## (RST) RIDER SKILL TEST SCORE SHEET (MOTORCYCLE)

| | | | | | Points Assessed |
|---|---|---|---|---|---|
| EXERCISE 1 | **CONE WEAVE** | | | | **Cone Weave** |
| | Tire Skips or Hit Cone(s) | | 3 | 5 | |
| | Foot Down | | 3 | 5 | |
| | ▲ ▲ ▲ ▲ ▲ Remarks | | | (Maximum 10 points) | Points |
| | **NORMAL STOP** | | | | **Normal Stop** |
| | Skid | | 3 | | |
| | Stopped Position | | | 5 | |
| | ☐ Remarks | | | (Maximum 8 points) | Points |
| EXERCISE 2 | **TURN FROM A STOP** | | | | **Turn from a Stop** |
| | Path | | 3 | 5 | |
| | Foot Down | 1 | | | |
| | Remarks | | | (Maximum 6 points) | Points |
| | **U-TURN** | | | | **U-Turn** |
| | Path | | | 5 | |
| | Foot Down | | | 5 | |
| | Remarks | ☐ less than 600cc | | ☐ 600cc or more (Maximum 10 points) | Points |

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| EXERCISE 3 | **QUICK STOP** | **TIME** | **RE-RIDE TIME** | **STOPPING DISTANCE** | | **DISTANCE ALLOWED** | | | | **Quick Stop** |
| | | | | 1 | 2 | 3 | 4 | 5 | | |
| | Remarks | | | | | | | (Maximum 5 points) | | Points |

| | | | | | | |
|---|---|---|---|---|---|---|
| EXERCISE 4 | **OBSTACLE SWERVE** | **TIME** | **RE-RIDE TIME** | | | **Obstacle Swerve** |
| | Path | | | | 5 | |
| | Speed Standard for Swerve is 0.72 - 1.15 Seconds | | | | | |
| | Remarks | | | | (Maximum 5 points) | Points |

| | | | | | |
|---|---|---|---|---|---|
| | **ENGINE STALLING** | | | | **Stalling** |
| | Stalling Engine During Any Exercise | 1 | 3 | 5 | |
| | Remarks | | | 4th occurrence, automatic failure | Points |

**Timing/Distance Chart - 20-Foot Timing Zone**

| Seconds | Maximum Stopping Distance |
|---|---|
| .72 - .75 | 20 Feet |
| .76 - .79 | 18 Feet |
| .80 - .84 | 16 Feet |
| .85 - .90 | 14 Feet |
| .91 - .97 | 13 Feet |
| .98 - 1.05 | 11 Feet |
| 1.06 - 1.14 | 9 Feet |
| 1.15 | 8 Feet |

**TEST TERMINATION**

- ☐ Stalls engine four times
- ☐ Falls or drops the motorcycle
- ☐ Commits an unsafe act
- ☐ Fails to understand or follow instructions
- ☐ Point accumulation
- ☐ Excessive time
- ☐ Applicant stops test

**TEST TOTAL**

**TOTAL POINTS**
**0-10 = PASSING**

This test consists of four exercises that measure your vehicle control and hazard-response skills. The final two exercises involve speeds of about 15mph. You will be scored on time and distance standards as well as path violations. The test may be ended for point accumulation, committing an unsafe act or failure to understand or follow instructions. You may stop the test at any time, but you must complete the entire test to pass it. Do you understand the instructions I have just read?

Applicant Signature: _____ Date: _____

Examiner: _____

## (RST) RIDER SKILL TEST SCORE SHEET (THREE WHEEL)

| | | | | | Points Assessed |
|---|---|---|---|---|---|
| EXERCISE 1 | **LEFT TURN** | | | | **Left Turn** |
| | Path | | 3 | 5 | |
| | Remarks | | | (Maximum 5 points) | Points |
| | **NORMAL STOP** | | | | **Normal Stop** |
| | Skid | | 3 | | |
| | Stopped Position | | | 5 | |
| | Remarks | | | (Maximum 8 points) | Points |
| EXERCISE 2 | **CONE WEAVE** | | | | **Cone Weave** |
| | Tire hits or skips cone | | 3 | 5 | |
| | Remarks | | | (Maximum 5 points) | Points |
| | **TURN FROM A STOP** | | | | **Turn from a Stop** |
| | Path | | 3 | 5 | |
| | Remarks | | | (Maximum 5 points) | Points |

| | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|
| EXERCISE 3 | **QUICK STOP** | **TIME** | **RE-RIDE TIME** | **STOPPING DISTANCE** | **DISTANCE ALLOWED** | | | | | **Quick Stop** |
| | | | | | 1 | 2 | 3 | 4 | 5 | |
| | Remarks | | | | | | | (Maximum 5 points) | | Points |
| EXERCISE 4 | **OBSTACLE SWERVE** | **TIME** | **RE-RIDE TIME** | | | | | | | **Obstacle Swerve** |
| | Path | | | | | | | 5 | | |
| | Speed Standard for Swerve is 0.72 - 1.15 Seconds | | | | | | | | | |
| | Remarks | | | | | | | (Maximum 5 points) | | Points |

| | | | | | |
|---|---|---|---|---|---|
| | **ENGINE STALLING** | | | | **Stalling** |
| | Stalling Engine During Any Exercise | 1 | 3 | 5 | |
| | Remarks | | | 4th occurrence, automatic failure | Points |

**Timing/Distance Chart - 20-Foot Timing Zone**

| Seconds | Maximum Stopping Distance |
|---|---|
| .72 - .75 | 20 Feet |
| .76 - .79 | 18 Feet |
| .80 - .84 | 16 Feet |
| .85 - .90 | 14 Feet |
| .91 - .97 | 13 Feet |
| .98 - 1.05 | 11 Feet |
| 1.06 - 1.14 | 9 Feet |
| 1.15 | 8 Feet |

**TEST TERMINATION**

- ❑ Stalls engine four times
- ❑ Excessive tip or lost control of trike
- ❑ Commits an unsafe act
- ❑ Fails to understand or follow instructions
- ❑ Point accumulation
- ❑ Excessive time
- ❑ Applicant stops test

**TEST TOTAL**

**TOTAL POINTS**
**0-10 = PASSING**

# Notes

**Part II**

# MOTORCYCLE OPERATOR MANUAL

Published by the

## Motorcycle Safety Foundation

The following Motorcycle Operator Manual should be studied in addition to Part I of this manual.

MSF
MOTORCYCLE SAFETY FOUNDATION®

# MOTORCYCLE OPERATOR MANUAL

With Supplementary Information for Three-Wheel Motorcycles

17TH EDITION

# PREFACE

Welcome to the Seventeenth Edition of the MSF Motorcycle Operator Manual (MOM). Operating a motorcycle safely in traffic requires special skills and knowledge. The Motorcycle Safety Foundation (MSF) has made this manual available to help novice motorcyclists reduce their risk of having a crash. The manual conveys essential safe riding information and has been designed for use in licensing programs. While designed for the novice, all motorcyclists can benefit from the information this manual contains.

The original Motorcycle Operator Manual was developed by the National Public Services Research Institute (NPSRI) under contract to the National Highway Traffic Safety Administration (NHTSA) and within the terms of a cooperative agreement between NHTSA and the MSF. The manual and related tests were used in a multi-year study of improved motorcycle operator licensing procedures, conducted by the California Department of Motor Vehicles under contract to NHTSA.

The purpose of this manual is to educate riders and to help them avoid crashes while safely operating either a standard two-wheel motorcycle or a three-wheel motorcycle.

This latest edition has undergone significant improvements, and contains new, more in-depth information, designed to:

- Guide riders in preparing to ride safely
- Develop effective street strategies
- Give riders more comprehensive understanding of safe group riding practices
- Describe in detail best practices for carrying passengers and cargo

In promoting improved licensing programs, the MSF works closely with state licensing agencies. The Foundation has helped more than half the states in the nation adopt the Motorcycle Operator Manual for use in their licensing systems.

Improved licensing, along with high quality motorcycle rider education and increased public awareness, has the potential to reduce crashes. Staff at the Foundation are available to assist governmental and private agencies in efforts to improve motorcycle safety.

Tim Buche
*President,*
*Motorcycle Safety Foundation*

MSF MOTORCYCLE SAFETY FOUNDATION®

msf-usa.org

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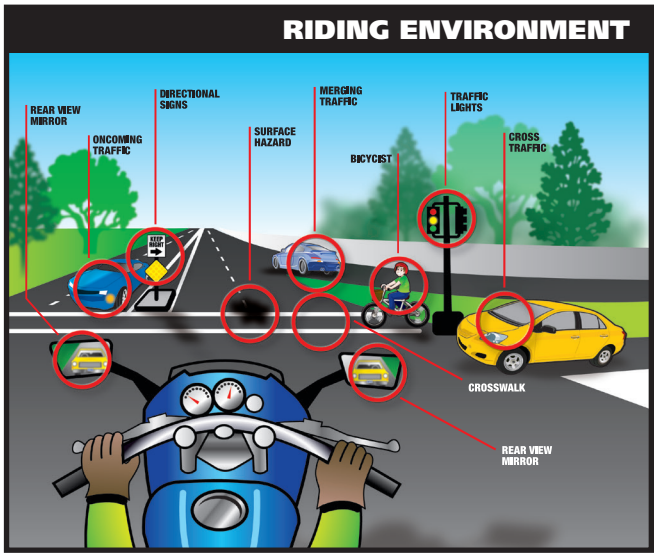
# 4 THE RIDER AND THE MOTORCYCLE




Motorcycling is a unique experience. Compared to a car, you don't sit in a motorcycle, you become part of it. Not as a passive driver, but as an active rider arcing into a string of smooth corners, playing along with the rhythm of the road; shifting, accelerating, and braking with precision. Whether you ride to and from work or prefer the camaraderie of a group ride on the weekend, motorcycling engages all your senses and creates an invigorating sense of freedom.

Along with that freedom comes responsibility. All states require some form of license endorsement demonstrating you possess a minimum level of skill and knowledge. This booklet and other motorcycle publications can help prepare you to be successful. You might also consider taking a formal hands-on training course, even if your state doesn't require that you complete one. You'll learn how to improve your riding skills and mental strategies, so you can be a safer, more alert rider.

The diagram above illustrates the complex environment that awaits you, and supports the concept that, as the Motorcycle Safety Foundation says, "Safe riding depends as much on the mental skills of awareness and judgment as it does on a physical skill of maneuvering the machine."

Successfully piloting a motorcycle is a much more involved task than driving a car. Motorcycling requires a fine sense of balance and a heightened sense of awareness and position amidst other roadway users. A motorcycle responds more quickly to rider inputs than a car, but is also more sensitive to outside forces, like irregular road surfaces or crosswinds. A motorcycle is also less visible than a car due to its narrower profile, and offers far less protection by exposing its rider to other traffic and the elements. All these risks can be managed through study, training, and practice.

What you do before you start a trip goes a long way toward determining whether or not you'll get where you want to go safely. Before taking off on any trip, a safe rider makes a point to:

1. **Wear the right gear.**
2. **Become familiar with the motorcycle.**
3. **Check the motorcycle equipment.**
4. **Be a responsible rider.**

## WEAR THE RIGHT GEAR

When you ride, your gear is "right" if it protects you. In any crash, you have a far better chance of avoiding serious injury if you wear:

- **A DOT-compliant helmet.**
- **Face or eye protection.**
- **Protective clothing.**

### Helmet Use

Crashes can occur — particularly among untrained, beginning riders. And one out of every five motorcycle crashes results in head or neck injuries. Head injuries are just as severe as neck injuries — and far more common. Crash analyses show that head and neck injuries account for a majority of serious and fatal injuries to motorcyclists. Research also shows that, with few exceptions, head and neck injuries are reduced by properly wearing a quality helmet.

Some riders don't wear helmets because they think helmets will limit their view to the sides. Others wear helmets only on long trips or when riding at high speeds. But, here are some facts to consider:

- **A DOT-compliant helmet** lets you see as far to the sides as necessary. A study of more than 900 motorcycle crashes, where 40% of the riders wore helmets, did not find even one case in which a helmet kept a rider from spotting danger.
- **Most crashes happen** on short trips (less than five miles long), just a few minutes after starting out.
- **Most riders** are riding slower than 30 mph when a crash occurs. At these speeds, helmets can cut both the number and the severity of head injuries by half.

No matter what the speed, helmeted riders are three times more likely to survive head injuries than those not wearing helmets at the time of the crash. The single most important thing you can do to improve your chances of surviving a crash is to wear a securely-fastened, quality helmet.

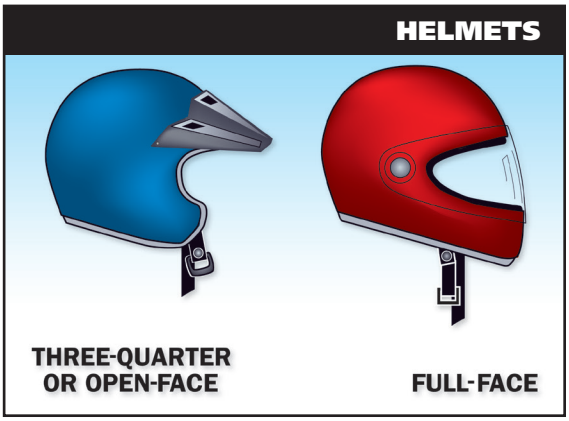
### Helmet Selection

There are two primary types of helmets, providing two different levels of coverage: three-quarter and full face.

Whichever style you choose, you can get the most protection by making sure that the helmet:

- **Is designed to meet U.S.** Department of Transportation (DOT) and state standards. Helmets with a label from the Snell Memorial Foundation also give you an assurance of quality.
- **Fits snugly,** all the way around.
- **Has no obvious defects** such as cracks, loose padding or frayed straps.

Whatever helmet you decide on, keep it securely fastened on your head when you ride. Otherwise, if you are involved in a crash, it's likely to fly off your head before it gets a chance to protect you.




## Eye and Face Protection

A plastic impact-resistant faceshield can help protect your whole face in a crash. It also protects you from wind, dust, dirt, rain, insects and pebbles thrown up from cars ahead. These problems are distracting and can be painful. If you have to deal with them, you can't devote your full attention to the road.

Goggles protect your eyes, though they won't protect the rest of your face like a faceshield does. A windshield is not a substitute for a faceshield or goggles. Most windshields will not protect your eyes from the wind. Neither will eyeglasses or sunglasses. Glasses won't keep your eyes from watering, and they might blow off when you turn your head while riding.

*To be effective, eye or faceshield protection must:*

- **Be free** of scratches.
- **Be resistant** to penetration.
- **Give a clear view** to either side.
- **Fasten securely,** so it does not blow off.
- **Permit air** to pass through, to reduce fogging.
- **Permit enough room** for eyeglasses or sunglasses, if needed.

Tinted eye protection should not be worn when little light is available.

## Clothing

The right clothing protects you in a collision. It also provides comfort, as well as protection from heat, cold, debris and hot and moving parts of the motorcycle. It can also make you more visible to others.

- **Jacket and pants** should cover arms and legs completely. They should fit snugly enough to keep from flapping in the wind, yet loosely enough to move freely. Leather offers the most protection. Sturdy synthetic material provides a lot of protection as well. Wear a jacket even in warm weather to prevent dehydration. Many are designed to protect without getting you overheated, even on summer days. Some riders choose jackets and pants with rigid "body armor" inserts in critical areas for additional protection.
- **Boots or shoes** should be high and sturdy enough to cover your ankles and give them support. Soles should be made of hard, durable, slip-resistant material. Keep heels short so they do not catch on rough surfaces. Tuck in laces so they won't catch on your motorcycle.

- **Gloves** allow a better grip and help protect your hands in a crash. Your gloves should be made of leather or similar durable material.
- **Hearing protection** reduces noise while allowing you to hear important sounds such as car horns or sirens. Long term exposure to engine and wind noise can cause permanent hearing damage even if you wear a full face helmet. Whether you choose disposable foam plugs or reusable custom molded devices, be sure you adhere to state laws regarding hearing protection.

In cold or wet weather, your clothes should keep you warm and dry, as well as protect you from injury. You cannot control a motorcycle well if you are numb. Riding for long periods in cold weather can cause severe chill and fatigue. A winter jacket should resist wind and fit snugly at the neck, wrists and waist. Good-quality rainsuits designed for motorcycle riding resist tearing apart or ballooning up at high speeds.

**CLOTHING**

## KNOW YOUR MOTORCYCLE

There are plenty of things on the highway that can cause you trouble. Your motorcycle should not be one of them. To make sure that your motorcycle won't let you down:

- **Start** with the right motorcycle for you.
- **Read** the owner's manual.
- **Be familiar** with the motorcycle controls.
- **Check** the motorcycle before every ride.
- **Keep** it in safe riding condition between rides.
- **Avoid** add-ons and modifications that make your motorcycle harder to handle.

### The Right Motorcycle For You

First, make sure your motorcycle is right for you. It should "fit" you. Your feet should reach the ground while you are seated on the motorcycle, and the controls should be easy to operate. Smaller motorcycles are usually easier for beginners to operate.

*At a minimum, your street-legal motorcycle should have:*

- **Headlight, taillight and brakelight.**

**TEST YOURSELF 1**

***A plastic shatter-resistant face shield:***

A. Is not necessary if you have a windshield.

B. Only protects your eyes.

C. Helps protect your whole face.

D. Does not protect your face as well as goggles.

*Answer - page 48*

- **Front and rear brakes.**
- **Turn signals.**
- **Horn.**
- **Two mirrors.**

## Borrowing and Lending

Borrowers and lenders of motorcycles, beware. Crashes are more likely to occur among beginning riders — especially in the first months of riding. Riding an unfamiliar motorcycle adds to the problem. If you borrow a motorcycle, get familiar with it in a controlled area. And if you lend your motorcycle to friends, make sure they are licensed and know how to ride before allowing them out into traffic.

No matter how experienced you may be, ride extra carefully on any motorcycle that's new or unfamiliar to you. More than half of all crashes involve riders with less than five months of experience on their motorcycle.

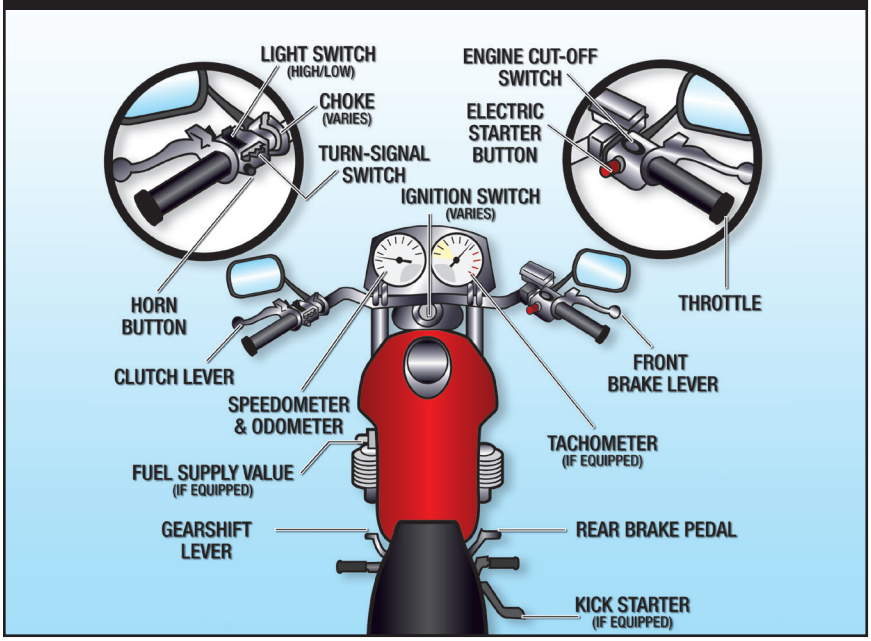
## Get Familiar with the Motorcycle Controls

Make sure you are completely familiar with the motorcycle before you take it out on the street. Be sure to review the owner's manual. This is particularly important if you are riding a borrowed motorcycle.

If you are going to use an unfamiliar motorcycle:

- **Make all the checks** you would on your own motorcycle.
- **Find out where everything is,** particularly the turn signals, horn, headlight switch, fuel-supply valve and engine cut-off switch. Find and operate these items without having to look for them.

**MOTORCYCLE CONTROLS**



- **Know the controls.** Work the throttle, clutch, brakes, and shifter a few times before you start riding.
- **Ride very cautiously** and be aware of surroundings. Accelerate gently, take turns more slowly and leave extra room for stopping.

## Check Your Motorcycle

A motorcycle needs more frequent attention than a car. A minor technical failure on a car is seldom more than an inconvenience for the driver. The same failure on a motorcycle may result in a crash or having to leave your motorcycle parked on the side of the road. If anything's wrong with your motorcycle, you'll want to find out about it before you get in traffic.

The primary source of information about how a motorcycle should be inspected and maintained is its owner's manual. Be sure to absorb all of its important information. A motorcycle will continue to ride like new if it is properly maintained and routine inspections become part of its maintenance cycle.

A pre-ride inspection only takes a few minutes and should be done before every ride to prevent problems. It's quick and easy to check the critical components and should be as routine and automatic as checking the weather forecast before heading out for the day. A convenient reminder developed by MSF is T-CLOCS℠. There is a T-CLOCS "tear-out" sheet at the back of this manual for you to keep with you when you ride. A T-CLOCS inspection should be conducted before every ride, and includes checks of:

**T — Tires and Wheels**

- Check tire inflation pressure, treadwear and general condition of sidewalls and tread surface.
- Try the front and rear brake levers one at a time. Make sure each feels firm and holds the motorcycle when fully applied.

**C — Controls**

- Make sure the clutch and throttle operate smoothly. The throttle should snap back to fully closed when released. The clutch should feel tight and should operate smoothly.
- Try the horn. Make sure it works.

**L — Lights and Electrics**

- Check both headlight and taillight. Test your switch to make sure both high and low beams work.
- Turn on both right and left hand turn signals. Make sure all lights are working properly.
- Try both brakes and make sure each one turns on the brake light.
- Clean and adjust your mirrors before starting. It's difficult to ride with one hand while you try to adjust a mirror. Adjust each mirror so you can see the lane behind and as much as possible of the lane next to you. When properly adjusted, a mirror may show the edge of your arm or shoulder – but it's the road behind you and to the side that are most important.

**O — Oil and Other Fluids**

- Check engine oil and transmission fluid levels.
- Check the brake hydraulic fluid and coolant level weekly.
- Be sure your fuel valve is open before starting out. With the fuel valve closed, your motorcycle may start with only the fuel that is still in the lines, but will stall once the lines are empty.

- Look underneath the motorcycle for signs of an oil or fuel leak.

**C — Chassis**

- Check the front suspension. Ensure there is no binding. The rear shocks and springs should move smoothly.
- Be sure the chain or belt is adjusted according to the manufacturer's specifications and that the sprockets are not worn or damaged.

**S — Stands**

- Ensure the side stand operates smoothly and that the spring holds it tightly in the up position. If equipped, the center stand should also be held firmly against the frame whenever the motorcycle is moving.

Additionally, regular maintenance such as tune-ups and oil changes are as important for a motorcycle as routine checkups by your doctor are for you. Wear and tear is normal with use; routine maintenance will help prevent costly breakdowns. The schedule for regular upkeep for motorcycle parts and controls is contained in your motorcycle's owner's manual.

## KNOW YOUR RESPONSIBILITIES

"Accident" implies an unforeseen event that occurs without fault or negligence. In traffic, that is not the case. In fact, most people involved in a crash can claim some responsibility for what takes place.

Consider a situation where someone decides to drive through an intersection on a yellow light turning red. Your light turns green. You pull into the intersection without checking for possible traffic. That is all it takes for the two of you to crash. It was the driver's responsibility to stop, and it was your responsibility to look before pulling out. Both of you are at fault. Someone else might be the first to start the chain of events leading to a crash, but it doesn't leave any of us free of responsibility.

As a rider you can't be sure that other operators will see you or yield the right of way. To lessen your chances of a crash occurring:

- **Be visible** — wear proper clothing, use your headlight, ride in the best lane position to see and be seen.
- **Communicate your intentions** — use the proper signals, brake light and lane position.
- **Maintain an adequate space cushion** — when following, being followed, lane sharing, passing and being passed.
- **Search your path** of travel 12 seconds ahead.
- **Identify and separate** hazards.
- **Be prepared to act** — remain alert and know how to carry out proper crash-avoidance skills.

Blame doesn't matter when someone is injured in a crash. The ability to ride aware, make critical decisions and carry them out separates responsible riders from the rest. Remember, it is up to you to keep from being the cause of, or an unprepared participant in, any crash.

### TEST YOURSELF 2

***More than half of all crashes:***

A. Occur at speeds greater than 35mph.

B. Happen at night.

C. Are caused by worn tires.

D. Involve riders who have less than five months of experience on their motorcycles.

*Answer - page 48*

This manual cannot teach you how to control direction, speed or balance. That's something you can learn only through practice, preferably in a formal course of instruction like an MSF *RiderCourse.* But control begins with knowing your abilities and riding within them, along with knowing and obeying the rules of the road.

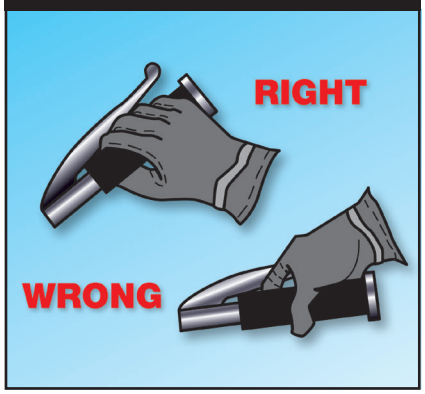
## BASIC VEHICLE CONTROL

### Body Position

*To control a motorcycle well:*

- **Posture** — Position yourself comfortably so you are able to operate all the controls and can use your arms to steer the motorcycle, rather than to hold yourself up. This helps you bond with your motorcycle and allows you to react quickly to hazards.
- **Seat** — Sit far enough forward so that arms are slightly bent when you hold the handgrips. Bending your arms permits you to press on the handlebars without having to stretch.
- **Hands** — Hold the handgrips firmly to keep your grip over rough surfaces. Start with your right wrist flat. This will help you keep from accidentally using too much throttle. Also, adjust the handlebars so your hands are even with or below your elbows. This permits you to use the proper muscles for precision steering.
- **Knees** — Keep your knees against the gas tank to help you keep your balance as the motorcycle turns.
- **Feet** — Keep your feet firmly on the footrests to maintain balance. Don't drag your feet. If your foot catches on something, you could be injured and it could affect your control of the motorcycle. Keep your feet near the controls so you can get to them fast if needed. Also, don't let your toes point downward — they may get caught between the road and the footrests.

**HOLDING HANDGRIPS**



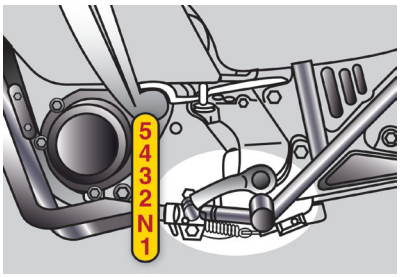

### Shifting Gears

There is more to shifting gears than simply getting the motorcycle to pick up speed smoothly. Learning to use the gears when downshifting, turning or starting on hills is equally important for safe motorcycle operation.

The gearshift lever is located in front of the left footrest and is operated by the left foot. To shift "up" to a higher gear, position your foot under the shift lever and lift. To downshift, press the shift lever down. The shift lever changes one gear each time it is lifted or pressed down. Whenever the lever is released, spring loading returns it to center, where the mechanism resets for the next shift up or down. A typical gear pattern is 1-N-2-3-4-5. The N is

for neutral, which is selected by either a "half lift" from 1st gear or a "half press" from 2nd gear. Most motorcycles have five gears, but some have four or six gears.

**SHIFTING GEARS**




As your motorcycle increases speed, you will need to shift up to a higher gear. Shift up well before the engine RPM reaches its maximum recommended speed. As a general rule, shift up soon enough to avoid over-revving the engine, but not so soon to cause the engine to lug.

**When upshifting, use a 3-step process:** 1) Roll off the throttle as you squeeze the clutch lever, 2) lift the shift lever firmly as far as it will go, 3) smoothly ease out the clutch and adjust the throttle. Once the shift is completed, release the shift lever to permit it to reset for the next shift.

You should shift down through the gears with the clutch as you slow or stop, and can also shift down when you need more power to accelerate.

Make certain you are riding slowly enough when you shift into a lower gear. If not, the motorcycle will lurch, and the rear wheel may skid. When riding downhill or shifting into first gear you may need to use the brakes to slow enough before downshifting safely.

**When downshifting, use a 3-step process:** 1) Roll off the throttle as you squeeze the clutch lever, 2) press the shift lever down firmly, 3) ease out the clutch lever as you roll on the throttle. Once the shift is completed, release the shift lever to permit it to reset for the next shift. Rolling on the throttle slightly while smoothly easing out the clutch can help the engine come up to speed more quickly and make the downshift smoother. Shifting to a lower gear causes an effect similar to using the brakes. This is known as engine braking. To use engine braking, shift down one gear at a time and ease out the clutch through the friction zone between each downshift. Keep the clutch in the friction zone until the engine speed stabilizes. Then ease out the lever fully until ready for the next downshift. Usually you shift gears one at a time, but it is possible to shift through more than one gear while the clutch is squeezed.

Remain in first gear while you are stopped so that you can move out quickly if you need to.

Work toward a smooth, even clutch release, especially when downshifting. It is best to change gears before entering a turn. However, sometimes shifting while in the turn is necessary. If so, remember to do so smoothly. A sudden change in power to the rear wheel can cause a skid.

## Braking

Improper braking technique remains a significant contributing factor in many motorcycle crashes. Your motorcycle has two brake controls: one for the front wheel and one for the rear wheel. Always use both brakes every time you

slow or stop. The front brake is more powerful and can provide at least 70% of your total stopping power. The front brake is safe to use if you use it properly.

Maximum straight-line braking is accomplished by fully applying both front and rear brakes without locking either wheel.

*To do this:*

- **Squeeze the front brake** smoothly, firmly and with progressively more force. Do not grab the brake lever or use abrupt pressure.
- **As the motorcycle's weight** transfers forward, more traction becomes available at the front wheel, so the front brake can be applied harder after braking begins.
- **Keep your knees against the** tank and your eyes up, looking well ahead. This helps you stop the motorcycle in a straight line.
- **Apply light-to-lighter pressure** to the rear brake pedal to prevent a rear wheel skid. As weight transfers forward less traction is available at the rear. Use less rear brake pressure.

Using both brakes for even "normal" stops will permit you to develop the proper habit or skill of using both brakes properly in an emergency. Squeeze the front brake and press down on the rear. Grabbing at the front brake or jamming down on the rear can cause the brakes to lock, resulting in control problems.

## Braking in a Corner

Any time a motorcycle is leaned over, the amount of traction available for braking is reduced. The greater the lean angle, the more the possibility of the tires losing traction.

To stop as quickly and as safely as possible in a curve, and depending on road and traffic conditions, try to get the motorcycle as perpendicular to the road as possible, then brake. If conditions do not allow, brake smoothly and gradually, but do not apply as much braking force as you would if the motorcycle were straight up. As you slow, you can reduce your lean angle, and as more traction becomes available for braking, you can more firmly apply the brakes, so that by the time the motorcycle is stopped, the motorcycle is straight up, and the handlebars are squared.

## Linked and Integrated Braking Systems

Some motorcycles have linked braking which connects the front and rear brakes on the motorcycle and applies braking pressure to both brakes when either the front lever or rear pedal is applied. An integrated braking system is a variation of the linked system in which partial front braking is applied whenever the rear brake is activated. Consult your owner's manual for a detailed explanation on the operation and effective use of these systems.

## Anti-Lock Braking Systems (ABS)

ABS is designed to prevent wheel lock-up and avoid skids when stopping in straight-line, panic situations. ABS operates when maximum pressure on both the front and rear brake controls is applied. If electronic sensors detect the possibility of a wheel lock, brake hydraulic pressure is released then reapplied to maintain maximum braking effectiveness.

The system is capable of releasing and reapplying pressure more than 15 times per second.

## Turning

Approach turns and curves with caution. Riders often try to take curves or turns too fast. When they can't hold the turn, they end up crossing into another lane of traffic or going off the road. Or, they overreact and brake too hard, causing a skid and loss of control.

***Use four steps for better control:***

- **SLOW** — Reduce speed before the turn by closing the throttle and, if necessary, applying both brakes.
- **LOOK** — Look through the turn to where you want to go. Turn just your head, not your shoulders, and keep your eyes level with the horizon.
- **PRESS** — To turn, the motorcycle must lean. To lean the motorcycle, press on the handgrip in the direction of the turn. Press left handgrip — lean left — go left. Press right handgrip — lean right — go right. The higher the speed in a turn, or the sharper the turn, the greater the lean angle needs to be.
- **ROLL** — Roll on the throttle to maintain or slightly increase speed. This helps stabilize the motorcycle.

### TEST YOURSELF 3

***When riding, you should:***

A. Turn your head and shoulders to look through turns.

B. Keep your arms straight.

C. Keep your knees away from the gas tank.

D. Turn just your head and eyes to look where you are going.

*Answer - page 48*

In normal turns, the rider and the motorcycle should lean together at the same angle.

**NORMAL TURNS**

In slow, tight turns, counterbalance by leaning the motorcycle only and keeping your body straight.

**SLOW, TIGHT TURNS**

## KEEPING YOUR DISTANCE

The best protection you can have is distance — a "cushion of space" — separating yourself from other vehicles on the roadway. This will provide you with a clear view of emerging traffic situations, so that if someone else makes a mistake, you will have:

- More time to respond.
- More space to maneuver, including an escape route if necessary.

### Lane Positions

Successful motorcyclists know that they are safer when clearly seen. In some ways the size of the motorcycle can work to your advantage. Each traffic lane gives a motorcycle three paths of travel, as indicated in the illustration.

Your lane position should help you:

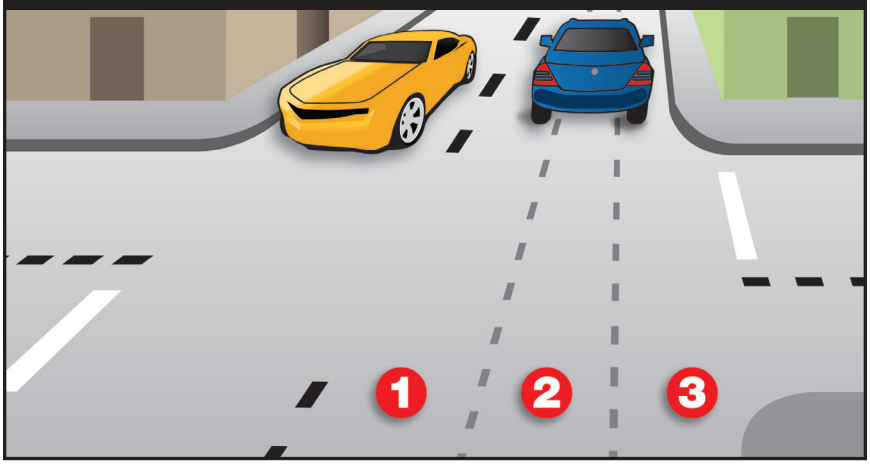
- Increase your ability to see and be seen.
- Avoid others' blind spots.
- Avoid surface hazards.
- Protect your lane from other drivers.
- Communicate your intentions.
- Avoid windblast from other vehicles.
- Provide an escape route.
- Set up for turns.

Many motorcyclists consider the left third of the lane – the left tire track of automobiles – to be their default lane position. You should then consider varying your lane position as conditions warrant, keeping in mind that no portion of the lane need be avoided — including the center.

You should position yourself in the portion of the lane where you are most likely to be seen and you can maintain a space cushion around you. Change position as traffic situations change. Ride in path 2 or 3 if vehicles and other potential problems are on your left only. Remain in path 1 or 2 if hazards are on your right only. If vehicles are being operated on both sides of you, the center of the lane, path 2, is usually your best option.

Remember, the center third of the lane is the place where debris and oil drippings from cars collect and where hazards such as manhole covers are located. Unless the road is wet, the

**LANE POSITIONS**



FOLLOWING

average center strip permits adequate traction to ride on safely. You can operate to the left or right of the grease strip and still be within the center third of the traffic lane. Avoid riding on big buildups of oil and grease usually found at busy intersections or tollbooths.

Experienced riders rely on their own best judgment and instincts. One absolute, however, is to avoid riding in another vehicle's blind spot.

## Following Another Vehicle

"Following too closely" is a factor in crashes involving motorcyclists. In traffic, motorcycles need as much distance to stop as cars. Normally, **a minimum of two seconds** distance should be maintained behind the vehicle ahead.

*To gauge your following distance:*

- **Pick out a marker,** such as a pavement marking or lamppost, on or near the road ahead.
- **When the rear bumper** of the vehicle ahead passes the marker, count off the seconds: "one-thousand-one, one-thousand-two."
- **If you reach the marker** before you reach "two," you are following too closely.

A two-second following distance leaves a minimum amount of space to stop or swerve if the driver ahead stops suddenly. It also permits a better view of potholes and other hazards in the road.

A larger cushion of space is needed if your motorcycle will take longer than normal to stop. If the pavement is slippery, if you cannot see through the vehicle ahead, or if traffic is heavy and someone may squeeze in front of you, open up a three-second or more following distance.

Keep well behind the vehicle ahead even when you are stopped. This will make it easier to get out of the way if someone bears down on you from behind. It will also give you a cushion of space if the vehicle ahead starts to back up for some reason.

When behind a car, ride where the driver can see you in the rearview mirror. Riding in the center portion of the lane should put your image in the middle of the rearview mirror — where a driver is most likely to see you.

Riding at the far side of a lane may permit a driver to see you in a sideview mirror. But remember that most drivers don't look at their sideview mirrors nearly as often as they check the rearview mirror. If the traffic situation allows, the center portion of the lane is usually the best place for you to be seen by the drivers ahead and to prevent lane sharing by others.

## Being Followed

Speeding up to lose someone following too closely only ends up with someone tailgating you at a higher speed.

A better way to handle tailgaters is to get them in front of you. When someone is following too closely, change lanes and let them pass. If you can't do this, slow down and open up extra space ahead of you to allow room for both you and the tailgater to stop. This will also encourage them to pass. If they don't pass, you will have given yourself and the tailgater more time and space to react in case an emergency does develop ahead.

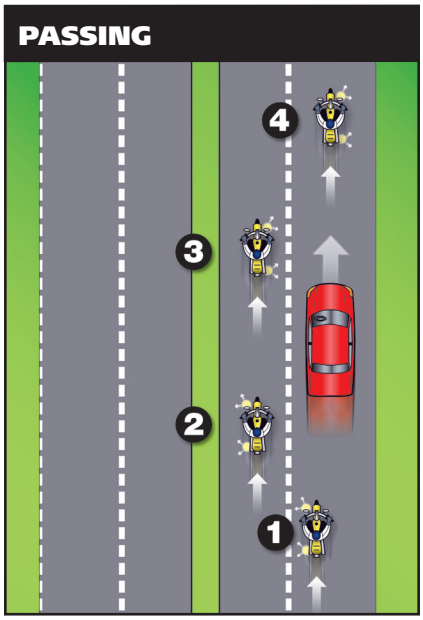
## Passing and Being Passed

Passing and being passed by another vehicle is not much different than with a car. However, visibility is more critical. Be sure other drivers see you, and that you see potential hazards.

## Passing

1. **Ride in the left portion** of the lane at a safe following distance to increase your line of sight and make you more visible. Signal and check for oncoming traffic. Use your mirrors and turn your head to look for traffic behind.
2. **When safe,** move into the left lane and accelerate. Select a lane position that doesn't crowd the car and provides space to avoid hazards in your lane.
3. **Ride through the blind spot** as quickly as possible.
4. **Signal again,** and complete mirror and headchecks before returning to your original lane and then cancel the signal.

**Remember, passes must be completed within posted speed limits, and only where permitted. Know your signs and road markings!**



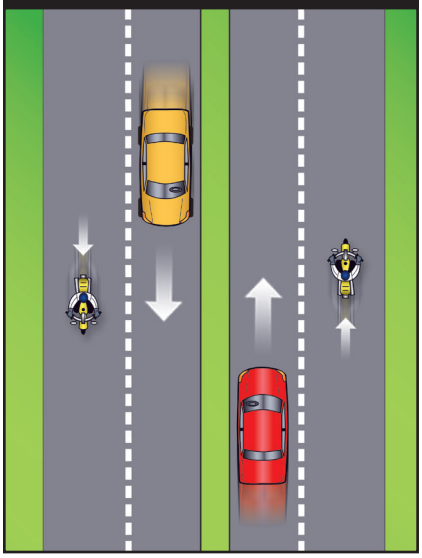
## Being Passed

When you are being passed from behind, stay in the center portion of your lane. Riding close to the passing vehicle could put you in a hazardous situation.

*Avoid being hit by:*

- **The other vehicle** — A slight mistake by you or the passing driver could cause a sideswipe.
- **Extended mirrors** — Some drivers forget that their mirrors hang out farther than their fenders.
- **Objects thrown from windows** — Even if the driver knows you're there, a passenger may not see you and might toss something on you or the road ahead of you.
- **Blasts of wind from larger vehicles** — They can affect your control. You have more room for error if you are in the middle portion when hit by this blast than if you are on either side of the lane.

**BEING PASSED**



**Do not** move into the portion of the lane farthest from the passing vehicle. It might invite the other driver to cut back into your lane too early.

## Lane Sharing

Cars and motorcycles need a full lane to operate safely. Lane sharing is usually prohibited.

Riding between rows of stopped or moving cars in the same lane can leave you vulnerable to the unexpected. A hand could come out of a window; a door could open; a car could turn suddenly. Discourage lane sharing by others. Keep a center-portion position whenever drivers might be tempted to squeeze by you. Drivers are most tempted to do this:

- **In heavy,** bumper-to-bumper traffic.
- **When they** want to pass you.
- **When you** are preparing to turn at an intersection.
- **When you** are moving into an exit lane or leaving a highway.

**TEST YOURSELF 4**

***Usually, a good way to handle tailgaters is to:***

A. Change lanes and let them pass.

B. Use your horn and make obscene gestures.

C. Speed up to put distance between you and the tailgater.

D. Ignore them.

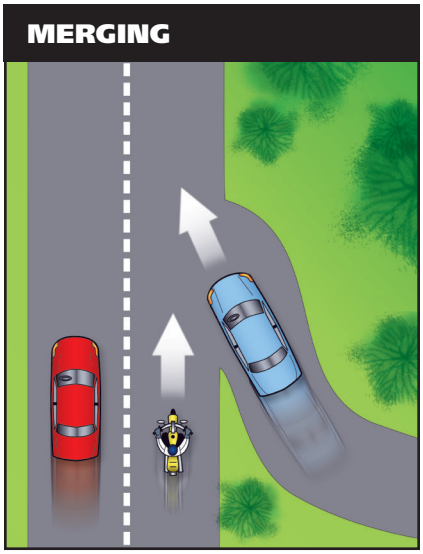
*Answer - page 48*

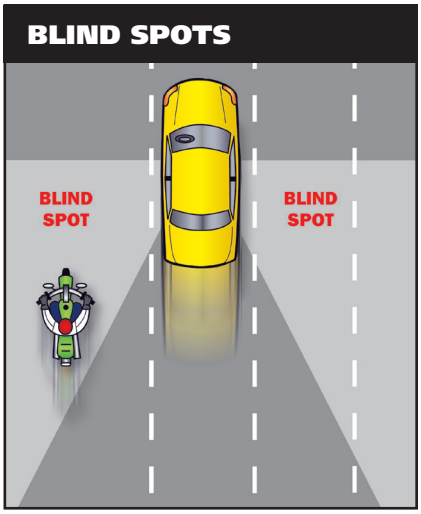
## Merging Cars

Drivers on an entrance ramp may not see you on the highway. Give them plenty of room. Change to another lane if one is open. If there is no room for a lane change, adjust speed to open up space for the merging driver.

## Cars Alongside

Do not ride next to cars or trucks in other lanes if you do not have to. You might be in the blind spot of a car in the next lane, which could switch into your lane without warning. Cars in the next lane also block your escape if you come upon danger in your own lane. Speed up or drop back to find a place clear of traffic on both sides.



## SEE

Good, experienced riders are always aware of what is going on around them. They reduce their risk by using MSF's three-step SEE strategy:

- **S**earch
- **E**valuate
- **E**xecute

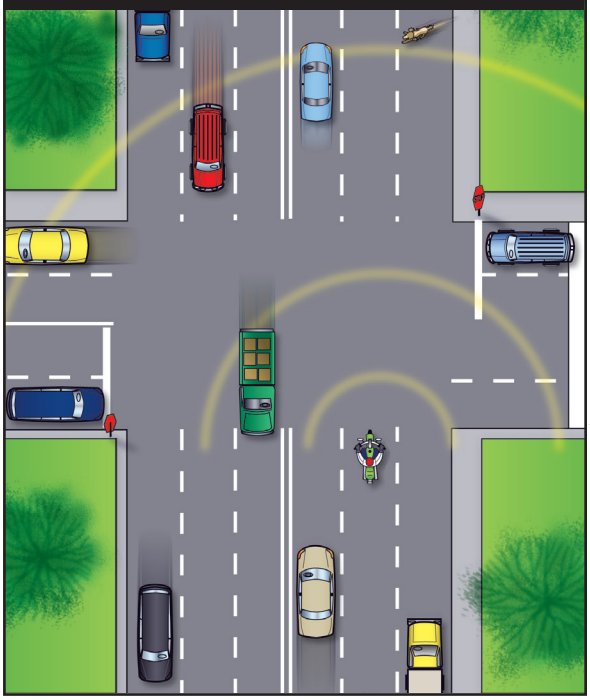
SEE will help you assess what is going on in traffic so you can plan and implement the safest course of action as traffic situations change. Let's look at each of these steps.

### Search

How assertively you search, and how much time and space you have, can eliminate or minimize risk. As you search, focus on finding potential escape routes, especially in or around intersections, shopping areas and school and construction zones.

One way to search is to use your "RiderRadar" to aggressively scan the environment ahead of you, to the sides, and behind you to avoid potential hazards even before they arise. There are three "lead times" experienced riders consider. First, be alert and scan for hazards that are about 2 seconds ahead of you, or within your following distance. Scanning your 4-second immediate path can allow you time for a quick response if something should go wrong. Anything that is within 4 seconds of your path is considered immediate because 4 seconds is considered enough time and space to swerve and/or brake for fixed hazards or for someone or something entering your path of travel.

**RIDER RADAR**



Finally, experienced riders search for hazards that are further out, looking ahead to an area it would take about 12 seconds to reach. This provides time to prepare for a situation before it becomes immediate.

Using the SEE strategy will help you to **Search** for a variety of factors such as:

- **Oncoming traffic** that may turn left in front of you.
- **Traffic** coming from the left and from the right.
- **Traffic** approaching from behind.

- **Hazardous** road conditions that require you to be alert, especially in areas with limited visibility. Visually "busy" surroundings could hide you and your motorcycle from others.

## Evaluate

Evaluate means to think about how hazards can interact to create risks for you. Anticipate potential problems and have a plan to reduce risks, particularly when faced with:

- **Road and surface characteristics** such as potholes, guardrails, bridges, telephone poles and trees that won't move into your path, but may influence your riding strategy.
- **Traffic control devices** including traffic signals, warning signs, and pavement markings, which will require you to carefully evaluate circumstances ahead.
- **Vehicles and other traffic** that may move into your path and increase the likelihood of a crash. Think about your time and space requirements in order to maintain a margin of safety, and give yourself time to react if an emergency arises.

## Execute

Finally, **Execute** your decision. To create more space and minimize harm from any hazard:

- **Communicate** your presence with lights and/or horn.
- **Adjust your speed** by accelerating, stopping or slowing.
- **Adjust your position** and/or direction by swerving, changing lanes, or moving to another position within your lane.

Apply the old adage "one step at a time" to handle two or more hazards. Adjust speed to permit two hazards to separate. Then deal with them one at a time as single hazards. Decision-making becomes more complex with three or more hazards. Evaluate the consequences of each and give equal distance to the hazards.

In potential high-risk areas, such as intersections, shopping areas and school and construction zones, cover the clutch and both brakes to reduce the time you need to react.

# INTERSECTIONS

The greatest potential for conflict between you and other traffic is at intersections. An intersection can be in the middle of an urban area or at a driveway on a residential street — anywhere traffic may cross your path of travel. Over one-half of motorcycle/car crashes are caused by drivers entering a rider's right-of-way. Cars that turn left in front of you, including cars turning left from the lane on your right, and cars on side streets that pull into your lane, are the biggest dangers. Your use of SEE at intersections is critical.

**TEST YOURSELF 5**

***To reduce your reaction time, you should:***

A. Ride slower than the speed limit.

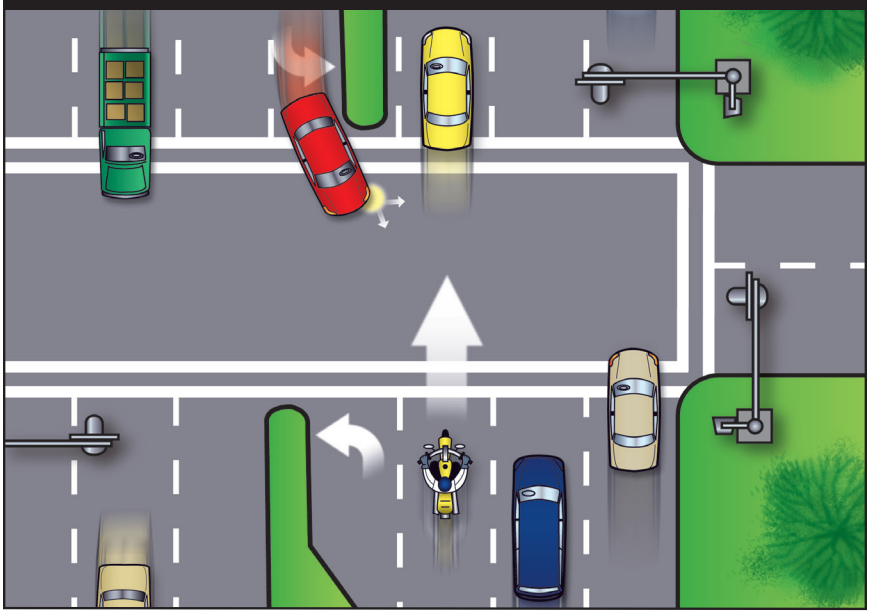
B. Cover the clutch and the brakes.

C. Shift into neutral when slowing.

D. Pull in the clutch when turning.

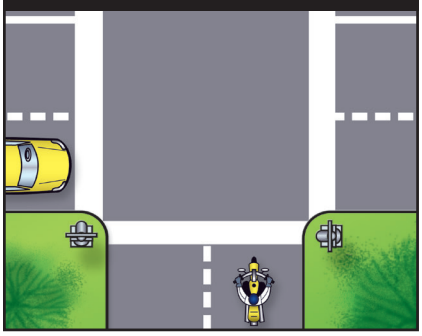
*Answer - page 48*

## LARGE INTERSECTIONS



There are no guarantees that others see you. Never count on "eye contact" as a sign that a driver will yield. Too often, a driver looks right at a motorcyclist and still fails to "see" him or her. The only eyes that you can count on are your own. If a car can enter your path, assume that it will. Good riders are always "looking for trouble" — not to get into it, but to stay out of it.

## SMALL INTERSECTION



Increase your chances of being seen at intersections. Ride with your headlight on and in a lane position that provides the best view of oncoming traffic. Provide a space cushion around the motorcycle that permits you to take evasive action. When approaching an intersection where a vehicle driver is preparing to cross your path, slow down and select a lane position to increase your visibility to that driver. Cover the clutch lever and both brakes to reduce reaction time. As you enter

## TEST YOURSELF 6

***Making eye contact with other drivers:***

A. Is a good sign they see you.

B. Is not worth the effort it takes.

C. Doesn't mean that the driver will yield.

D. Guarantees that the other driver will yield to you.

*Answer - page 48*

the intersection, move away from the vehicle. Do not change speed or position radically, as drivers might think you are preparing to turn. Be prepared to brake hard and hold your position if an oncoming vehicle turns in front of you, especially if there is other traffic around you. This strategy should also be used whenever a vehicle in the oncoming lane of traffic is signaling for a left turn, whether at an intersection or not.

## Blind Intersections

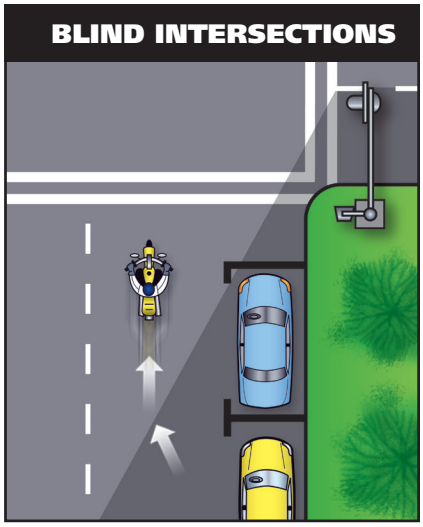
If you approach a blind intersection, move to the portion of the lane that will bring you into another driver's field of vision at the earliest possible moment. In this picture, the rider has moved to the left portion of the lane — away from the parked car — so the driver on the cross street can see him as soon as possible.

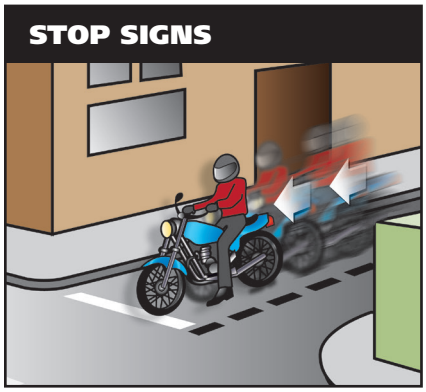
Remember, the key is to see as much as possible and remain visible to others while protecting your space.

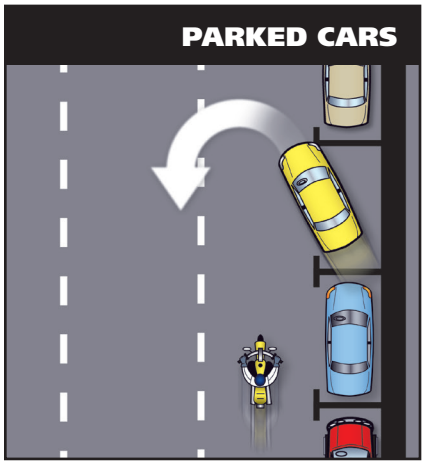
If you have a stop sign or stop line, stop there first. Then edge forward and stop again, just short of where the cross-traffic lane meets your lane. From that position, lean your body forward and look around buildings, parked cars or bushes to see if anything is coming. Just make sure your front wheel stays out of the cross lane of travel while you're looking.

## Passing Parked Cars

When passing parked cars, stay toward the left of your lane. You can avoid problems caused by doors opening, drivers getting out of cars or people stepping from between cars. If oncoming traffic is present, it is usually best to remain in the center-lane position to maximize your space cushion.



A bigger problem can occur if the driver pulls away from the curb without checking for traffic behind. Even if he does look, he may fail to see you.

In either event, the driver might cut into your path. Slow down or change lanes to make room for someone cutting in.

Cars making a sudden U-turn are the most dangerous. They may cut you off entirely, blocking the whole roadway and leaving you with no place to go. Since you can't tell what a driver will do, slow down and get the driver's attention. Sound your horn and continue with caution.

## Parking at the Roadside

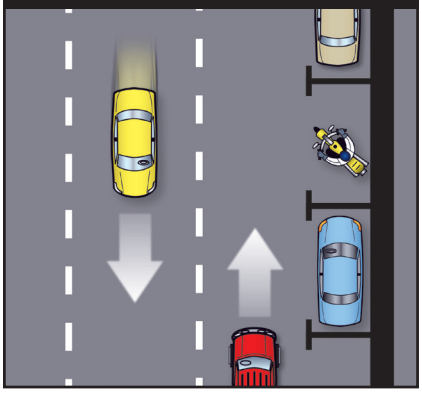
If parking in a parallel parking space next to a curb, position the motorcycle at an angle with the rear wheel to the curb. (Note: Some cities have ordinances that require motorcycles to park parallel to the curb.)

## Increasing Conspicuity

In crashes with motorcyclists, drivers often say that they never saw the motorcycle. From ahead or behind, a motorcycle's outline is much smaller than a car's. Also, it's hard to see something you are not looking for, and most drivers are not looking for motorcycles. More likely, they are looking through the skinny, two-wheeled silhouette in search of cars that may pose a problem to them.

Even if a driver does see you coming, you aren't necessarily safe. Smaller vehicles appear farther away and seem to be traveling slower than they actually are. It is common for drivers to pull out in front of motorcyclists, thinking they have plenty of time. Too often, they are wrong.

**PARKING AT CURBS**



However, you can do many things to make it easier for others to recognize you and your motorcycle.

## Clothing

Most crashes occur in broad daylight. Wear bright-colored clothing to increase your chances of being seen. Remember, your body is half of the visible surface area of the rider/motorcycle unit.

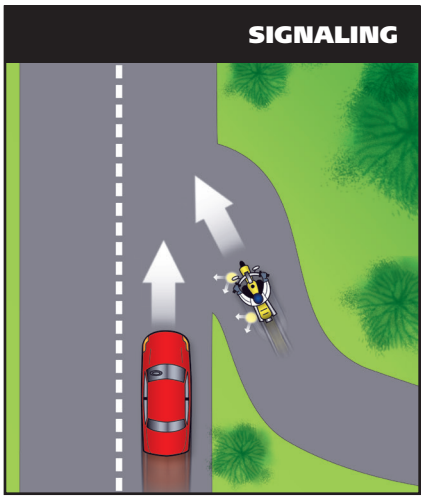
Bright orange, red, yellow or green jackets/vests are your best bets for being seen. Your helmet can do more than protect you in a crash. Brightly colored helmets can also help others see you.

Any bright color is better than drab or dark colors. Reflective, bright-colored clothing (helmet and jacket/vest) is best.

Reflective material on a vest and on the sides of the helmet will help drivers coming from the side to spot you. Reflective material can also be a big help for drivers coming toward you or from behind.

## Headlight

The best way to help others see your motorcycle is to keep the headlight on — **at all times** (new motorcycles sold in the USA since 1978 automatically




have the headlights on when running). Studies show that, during the day, a motorcycle with its light on is twice as likely to be noticed. Use low beam at night and in fog.

## Signals

The signals on a motorcycle are similar to those on a car. They tell others what you plan to do.

However, due to a rider's added vulnerability, signals are even more important. Use them anytime you plan to change lanes or turn. Use them even when you think no one else is around. It's the car you don't see that's going to give you the most trouble. Your signal lights also make you easier to spot. That's why it's a good idea to use your turn signals even when what you plan to do is obvious.

When you enter a freeway, drivers approaching from behind are more likely to see your signal blinking and make room for you.

Turning your signal light on before each turn reduces confusion and frustration for the traffic around you. Once you turn, make sure your signal is off or a driver may pull directly into your path, thinking you plan to turn again. Use your signals at every turn so drivers can react accordingly. Don't make them guess what you intend to do.

## Brake Light

Your motorcycle's brake light is usually not as noticeable as the brake lights on a car — particularly when your taillight is on. (It goes on with the headlight.) If the situation will permit, help others notice you by flashing your brake light before you slow down. It is especially important to flash your brake light before:

- **You slow more quickly** than others might expect (turning off a high-speed highway).
- **You slow where** others may not expect it (in the middle of a block or at an alley).

If you are being followed closely, it's a good idea to flash your brake light before you slow. The tailgater may be watching you and not see something ahead that will make you slow down. This will hopefully discourage them from tailgating and warn them of hazards ahead they may not see.

## Using Your Mirrors

While it's most important to keep track of what's happening ahead, you can't afford to ignore situations behind. Traffic conditions change quickly. Knowing what's going on behind is essential for you to make a safe decision about how to handle trouble ahead.

Frequent mirror checks should be part of your normal searching routine. Make a special point of using your mirrors:

- **When you are stopped** at an intersection. Watch cars coming up

from behind. If the drivers aren't paying attention, they could be on top of you before they see you.

- **Before you change lanes.** Make sure no one is about to pass you.
- **Before you slow down.** The driver behind may not expect you to slow, or may be unsure about where you will slow. For example, you signal a turn and the driver thinks you plan to turn at a distant intersection, rather than at a nearer driveway.

Most motorcycles have rounded (convex) mirrors. These provide a wider view of the road behind than do flat mirrors. They also make cars seem farther away than they really are. If you are not used to convex mirrors, get familiar with them. *(While you are stopped, pick out a parked car in your mirror. Form a mental image of how far away it is. Then, turn around and look at it to see how close you came.)* Practice with your mirrors until you become a good judge of distance. Even then, allow extra distance before you change lanes.

## Head Checks

Checking your mirrors is not enough. Motorcycles have "blind spots" like cars. Before you change lanes, turn your head, and look to the side for other vehicles.

On a road with several lanes, check the far lane and the one next to you. A driver in the distant lane may head for the same space you plan to take.

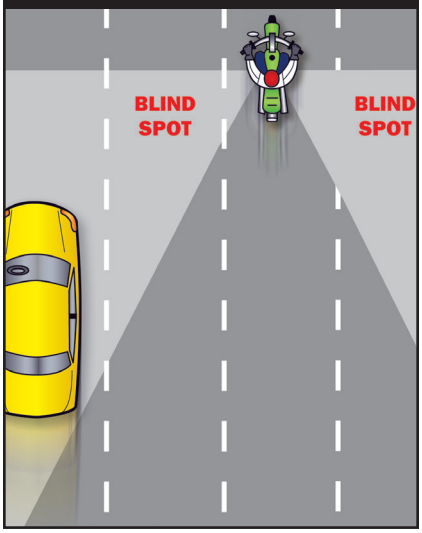
**TEST YOURSELF 7**

***Reflective clothing should:***

A. Be worn at night.
B. Be worn during the day.
C. Not be worn.
D. Be worn day and night

*Answer - page 48*

**USING MIRRORS**




Frequent head checks should be your normal scanning routine, also. Only by knowing what is happening **all around** you are you fully prepared to deal with it.

## Horn

Be ready to use your horn to get someone's attention quickly.

It is a good idea to give a quick beep before passing anyone that may move into your lane.

*Here are some situations:*

- **A driver** in the lane next to you is driving too closely to the vehicle ahead and may want to pass.
- **A parked car** has someone in the driver's seat.
- **Someone is in the street,** riding a bicycle or walking.

In an emergency, sound your horn loud and long. Be ready to stop or swerve away from the danger.

Keep in mind that a motorcycle's horn isn't as loud as a car's — therefore, use it, but don't rely on it. Other strategies, like having time and space to maneuver, may be appropriate along with the horn.

## Riding at Night

At night it is harder for you to see and be seen. Picking your headlight or taillight out of the car lights around you is not easy for other drivers. To compensate, you should:

- **Reduce Your Speed** — Ride even slower than you would during the day — particularly on roads you don't know well. This will increase your chances of avoiding a hazard.
- **Increase Distance** — Distances are harder to judge at night than during the day. Your eyes rely upon shadows and light contrasts to determine how far away an object is and how fast it is coming. These contrasts are missing or distorted under artificial lights at night. Open up a three-second following distance or more. And allow more distance to pass and be passed.
- **Use the Car Ahead** — The headlights of the car ahead can give you a better view of the road than even your high beam can. Taillights bouncing up and down can alert you to bumps or rough pavement.
- **Use Your High Beam** — Get all the light you can. Use your high beam whenever you are not following or meeting a car. Be visible: Wear reflective materials when riding at night.
- **Be Flexible About Lane Position.** Change to whatever portion of the lane is best able to help you see, be seen and keep an adequate space cushion.

# CRASH AVOIDANCE

No matter how careful you are, there will be times when you find yourself in a tight spot. Your chances of getting out safely depend on your ability to react quickly and properly. Often, a crash occurs because a rider is not prepared or skilled in crash-avoidance maneuvers.

Know when and how to stop or swerve, two skills critical in avoiding a crash. It is not always desirable or possible to stop quickly to avoid an obstacle. Riders must also be able to swerve around an obstacle. Determining which skill is necessary for the situation is important as well.

*Studies show that most crash-involved riders:*

- **Underbrake** the front tire and overbrake the rear.
- **Did not** separate braking from swerving or did not choose swerving when it was appropriate.

The following information offers some good advice.

## Quick Stops

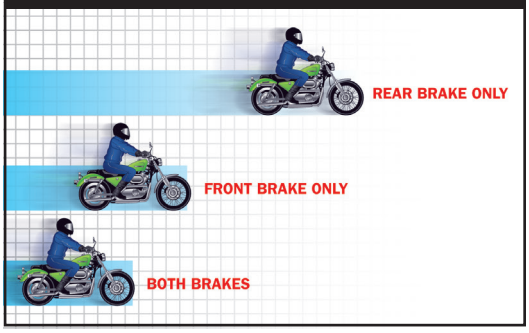
To stop quickly, apply both brakes at the same time. Don't be shy about using the front brake, but don't "grab" it, either. Squeeze the brake lever firmly and progressively. If the front wheel locks, release the front brake immediately then reapply it firmly. At the same time, press down on the rear brake. If you accidentally lock the rear brake on a good traction surface, you can keep it locked until you have completely stopped; but, even with a locked rear wheel, you can control the motorcycle on a straightaway if it is upright and going in a straight line.

## Stopping Quickly in a Curve

If you know the technique, using both brakes in a turn is possible, although it should be done very carefully. When leaning the motorcycle some of the traction is used for cornering. Less traction is available for stopping. A skid can occur if you apply too much brake. Also, using the front brake incorrectly on a slippery surface may be hazardous. Use caution and squeeze the brake lever, never grab.

If you must stop quickly while turning in a curve, first straighten and square the handlebars, then stop. If you find yourself in a situation that does not allow straightening first, such as when there is a danger of running off the road in a left-hand curve, or when facing oncoming traffic in a right-hand curve, apply the brakes smoothly and gradually. As you slow, you can reduce your lean angle and apply more brake pressure until the motorcycle is straight and maximum brake pressure can be applied. Always straighten the handlebars in the last few feet of stopping to maintain your balance and remain upright.

STOPPING DISTANCE

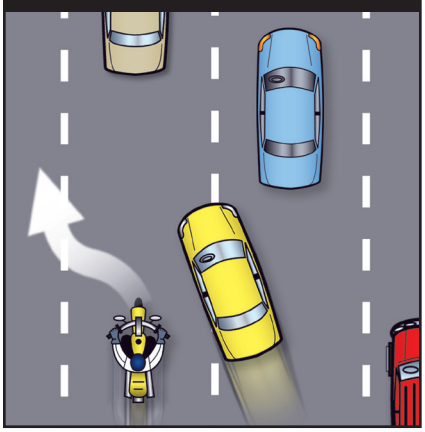



## Swerving or Turning Quickly

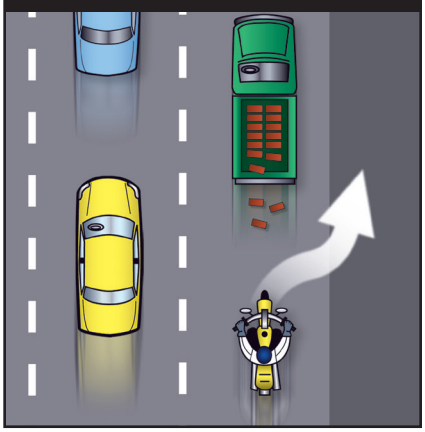
Sometimes you may not have enough room to stop, even if you use both brakes properly. You may encounter an unexpected object in your path. Or the car ahead might sqeal to a stop. The only way to avoid a crash may be to turn quickly or swerve around it.

A swerve is a sudden change in direction. It can be two quick turns, or a rapid shift to the side. Apply a small amount of hand pressure to the handlegrip located on the side of your intended direction of escape. This will

SWERVE, THEN BRAKE



BRAKE, THEN SWERVE



cause the motorcycle to lean quickly. The sharper the turn(s), the more the motorcycle must lean.

Keep your body upright and allow the motorcycle to lean in the direction of the turn while keeping your knees against the tank and your feet solidly on the foot rests. Let the motorcycle move underneath you. Make your escape route the target of your vision. Press on the opposite handlegrip once you clear the obstacle to return you to your original direction of travel. To swerve to the left, press the left handlegrip, then press the right to recover. To swerve to the right, press right, then left.

**If braking is required, separate it from swerving.** Brake before or after – never while swerving.

## Maximum Straight-Line Braking

Maximum straight-line braking is accomplished by fully applying front and rear brakes without locking either wheel. Keep your body centered over the motorcycle and look well ahead, not down. This will help you keep the motorcycle in as straight a line as possible, minimizing lean angle and the likelihood of the wheels losing traction.

## Front-Wheel Skids

If the front wheel locks, release the front brake immediately and completely.

Reapply the brake smoothly. Front-wheel skids result in immediate loss of steering control and balance. Failure to fully release the brake lever immediately will result in a crash.

## Rear-Wheel Skids

A skidding rear tire is a dangerous condition that can result in a violent crash and serious injury or death. Too much rear brake pressure causes rear-wheel lockup. As soon as the rear wheel locks, your ability to change direction is lost. To regain control the brake must be released. However, if the rear wheel is out of alignment with the front, there is a risk of a high-side crash. This occurs when the wheels are out of alignment and a locked rear wheel is released. The motorcycle can abruptly snap upright and tumble, throwing the rider into the air ahead of the motorcycle's path. Even slight misalignment can result in a high-side crash.

## Curves

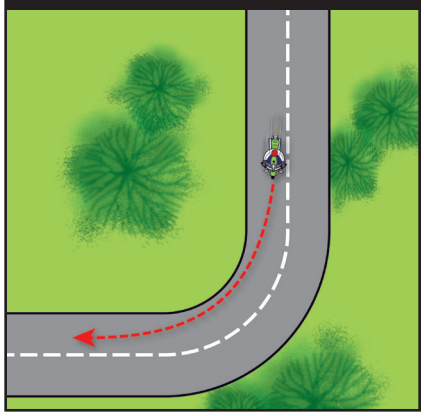
A primary cause of single-vehicle crashes is motorcyclists running wide in a curve or turn and colliding with the roadway or a fixed object.

Every curve is different. Be alert to whether a curve remains constant, gradually widens, gets tighter or involves multiple turns. Ride within your skill level and posted speed limits.

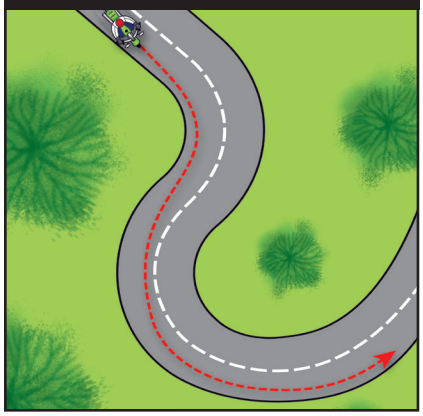
Your best path may not always follow the curve of the road. Change lane position depending on traffic, road conditions and curve of the road. If no traffic is present, start at the outside of a curve to increase your line of sight and the effective radius of the turn. As you turn, move toward the inside of the curve, and as you pass the center, move to the outside to exit.

Another alternative is to move to the center of your lane before entering a curve — and stay there until you exit. This permits you to spot approaching traffic as soon as possible. You can also adjust for traffic "crowding" the center line, or debris blocking part of your lane.

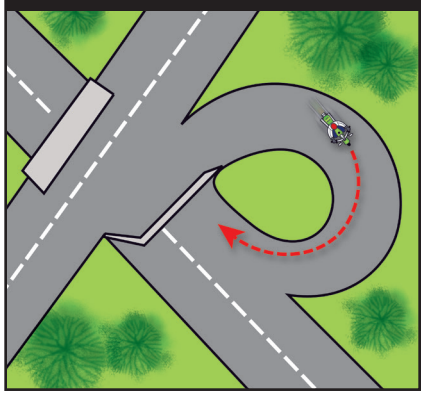
**CONSTANT CURVES**



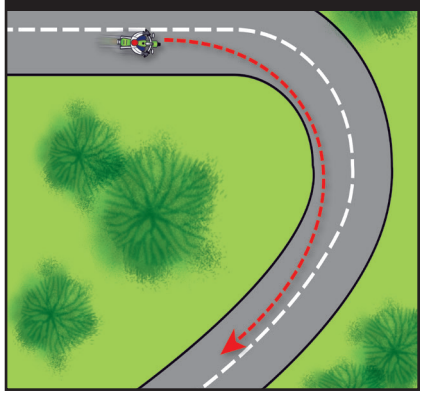
**MULTIPLE CURVES**



**DECREASING CURVES (TIGHTER TURNS)**



**WIDENING CURVES**



## HANDLING DANGEROUS SURFACES

Your chance of falling or being involved in a crash increases whenever you ride across:

- Uneven surfaces or obstacles.
- Slippery surfaces.
- Railroad tracks.
- Grooves and gratings.

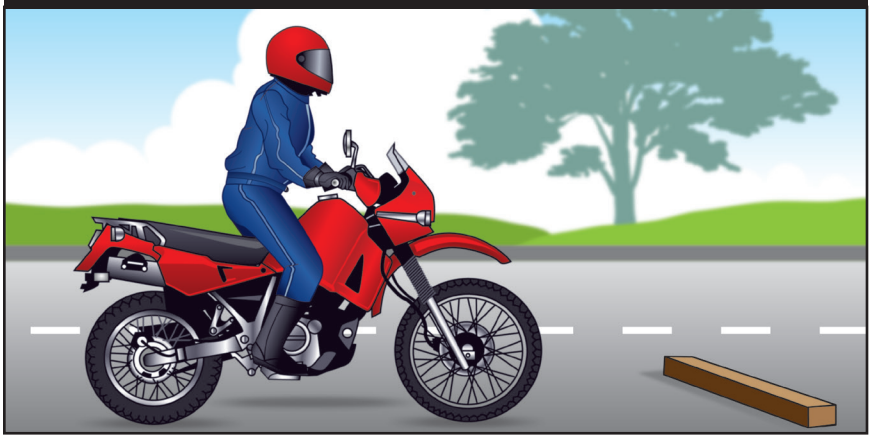
### Uneven Surfaces and Obstacles

Watch for uneven surfaces such as bumps, broken pavement, potholes or small pieces of highway trash.

Try to avoid obstacles by slowing or going around them. If you must go over the obstacle, first determine if it is possible. Approach it at as close to a 90° angle as possible. Look where you want to go to control your path of travel. If you have to ride over the obstacle, you should:

- **Slow down** as much as possible before contact.
- **Make sure** the motorcycle is straight.
- **Rise slightly** off the seat with your

## OBSTACLES



weight on the footrests to absorb the shock with your knees and elbows, and avoid being thrown off the motorcycle.

- **Just before contact,** roll on the throttle slightly to lighten the front end.

If you ride over an object on the street, pull off the road and check your tires and rims for damage before riding any farther.

### Slippery Surfaces

Motorcycles handle better when ridden on surfaces that permit good traction. Surfaces that provide poor traction include:

- **Wet pavement,** particularly just after it starts to rain and before surface oil washes to the side of the road.
- **Gravel roads,** or where sand and gravel collect.
- **Mud, leaves, snow, and ice.**
- **Lane markings (painted lines),** steel plates and manhole covers, especially when wet.

To ride safely on slippery surfaces:

- **Reduce Speed** — Slow down before you get to a slippery surface to lessen your chances of skidding. Your motorcycle needs more distance to stop. And it is particularly important to reduce speed before entering wet curves.
- **Avoid Sudden Moves** — Any sudden change in speed or direction can cause a skid. Be as smooth as possible when you speed up, shift gears, turn or brake.
- **Use Both Brakes** — The front brake is still effective, even on a slippery surface. Squeeze the brake lever gradually to avoid locking the front wheel. Remember, gentle pressure on the rear brake.
- **The center of a lane** can be hazardous when wet. When it starts to rain, ride in the tire tracks left by

**TEST YOURSELF 8**

***The best way to stop quickly is to:***

A. Use the front brake only.

B. Use the rear brake first.

C. Throttle down and use the front brake.

D. Use both brakes at the same time.

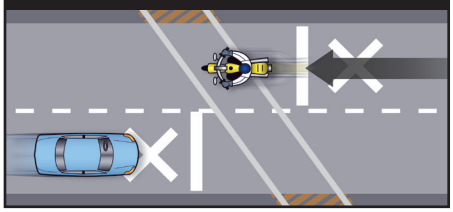
*Answer - page 48*

cars. Often, the left tire track will be the best position, depending on traffic and other road conditions.

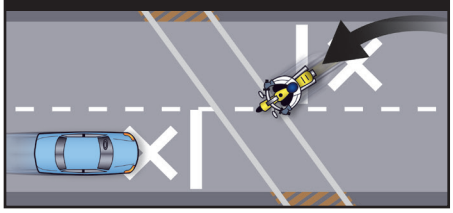
- **Watch for oil spots** when you put your foot down to stop or park. You may slip and fall.
- **Dirt and gravel** collect along the sides of the road — especially on curves and ramps leading to and from highways. Be aware of what's on the edge of the road, particularly when making sharp turns and getting on or off freeways at high speeds.
- **Rain dries and snow melts faster** on some sections of a road than on others. Patches of ice tend to develop in low or shaded areas and on bridges and overpasses. Wet surfaces or wet leaves are just as slippery. Ride on the least slippery portion of the lane and reduce speed.

Cautious riders steer clear of roads covered with ice or snow. If you can't avoid a slippery surface, keep your motorcycle straight up and proceed as *slowly* as possible. If you encounter a large surface so slippery that you must coast, or travel at a walking pace,

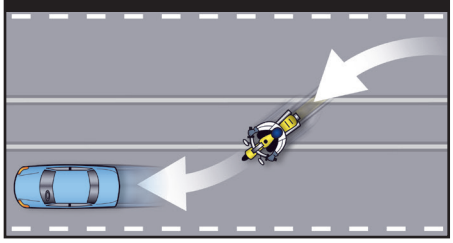
**CROSSTRACKS—CORRECT**



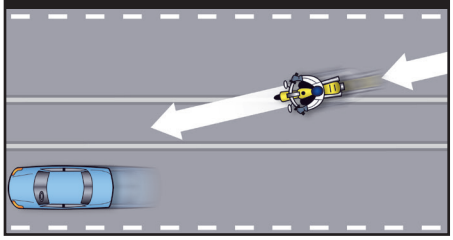
**CROSSTRACKS—INCORRECT**



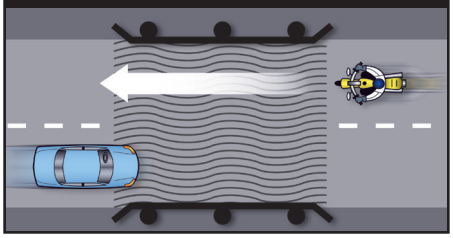
**PARALLEL TRACKS—CORRECT**



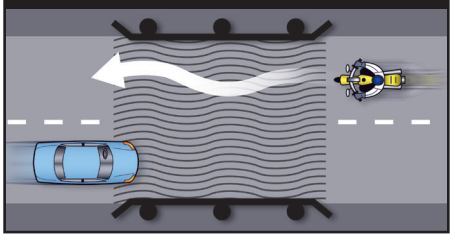
**PARALLEL TRACKS—INCORRECT**



**GRATE CROSSINGS—CORRECT**



**GRATE CROSSINGS—INCORRECT**



**TEST YOURSELF 9**

***When it starts to rain it is usually best to:***

A. Ride in the center of the lane.

B. Pull off to the side until the rain stops.

C. Ride in the tire tracks left by cars.

D. Increase your speed.

*Answer - page 48*

consider letting your feet skim along the surface. If the motorcycle starts to fall, you can catch yourself. Be sure to keep off the brakes. If possible, squeeze the clutch and coast. Attempting this maneuver at anything other than the slowest of speeds could prove hazardous.

### Railroad Tracks, Trolley Tracks and Pavement Seams.

Usually it is safer to ride straight within your lane to cross tracks. Turning to take tracks head-on (at a 90˚ angle) can be more dangerous — your path may carry you into another lane of traffic.

For track and road seams that run parallel to your course, move far enough away from tracks, ruts, or pavement seams to cross at an angle of at least 45˚. Then, make a deliberate turn. Edging across could catch your tires and throw you off balance.

### Grooves and Gratings

Riding over rain grooves or bridge gratings may cause a motorcycle to weave. The uneasy, wandering feeling is generally not hazardous. Relax, maintain a steady speed and ride straight across. Crossing at an angle forces riders to zigzag to stay in the lane. The zigzag is far more hazardous than the wandering feeling.

## MECHANICAL PROBLEMS

You can find yourself in an emergency the moment something goes wrong with your motorcycle. In dealing with any mechanical problem, take into account the road and traffic conditions you face. Here are some guidelines that can help you handle mechanical problems safely.

### Tire Failure

You will seldom hear a tire go flat. If the motorcycle starts handling differently, it may be a tire failure. This can be dangerous. You must be able to tell from the way the motorcycle reacts. If one of your tires suddenly loses air, react quickly to keep your balance. Pull off and check the tires.

If the front tire goes flat, the steering will feel "heavy." A front-wheel flat is particularly hazardous because it affects your steering. You have to steer well to keep your balance.

If the rear tire goes flat, the back of the motorcycle may jerk or sway from side to side.

*If either tire goes flat while riding:*

- **Hold handgrips** firmly, ease off the throttle, and keep a straight course.
- **If braking is required,** gradually apply the brake of the tire that isn't flat, if you are sure which one it is.
- **When the motorcycle slows,** edge to the side of the road, squeeze the clutch and stop.

### Stuck Throttle

Twist the throttle back and forth several times. If the throttle cable is stuck, this may free it. If the throttle stays stuck, immediately operate the engine cut-off switch and pull in the clutch at the same time. This will remove power from the rear wheel, though engine sound may not immediately decline. Once the motorcycle is "under control," pull off and stop.

After you have stopped, check the throttle cable carefully to find the source of the trouble. Make certain the throttle works freely before you start to ride again.

### Wobble

A "wobble" occurs when the front wheel and handlebars suddenly start to shake from side to side at any speed. Most wobbles can be traced to improper

loading, unsuitable accessories or incorrect tire pressure. If you are carrying a heavy load, lighten it. If you can't, reposition it. Center the weight lower and farther forward on the motorcycle. Make sure tire pressure, spring pre-load, air shocks and dampers are at the settings recommended for the weight you are carrying. Make sure windshields and fairings are mounted properly.

Check for poorly adjusted steering; worn steering parts; a front wheel that is bent, misaligned, or out of balance; loose wheel bearings or spokes; and worn swingarm bearings. If none of these is determined to be the cause, have the motorcycle checked out thoroughly by a qualified professional.

Trying to "accelerate out of a wobble" will only make the motorcycle more unstable. Instead:

- **Grip the handlebars firmly,** but don't fight the wobble.
- **Close the throttle gradually** to slow down. Do not apply the brakes; braking could make the wobble worse.
- **Move your weight** as far forward and down as possible.
- **Pull off the road** as soon as you can to fix the problem.

### Drive Train Problems

The drive train for a motorcycle uses either a chain, belt, or drive shaft to transfer power from the engine to the rear wheel. Routine inspection, adjustment, and maintenance makes failure a rare occurrence. A chain or belt that slips or breaks while you're riding could lock the rear wheel and cause your motorcycle to skid.

If the chain or belt breaks, you'll notice an instant loss of power to the rear wheel. Close the throttle and brake to a stop in a safe area.

On a motorcycle with a drive shaft, loss of oil in the rear differential can cause the rear wheel to lock, and you may not be able to prevent a skid.

### Engine Seizure

When the engine "locks" or "freezes" it is usually low on oil. The engine's moving parts can't move smoothly against each other, and the engine overheats. The first sign may be a loss of engine power or a change in the engine's sound. Squeeze the clutch lever to disengage the engine from the rear wheel. Pull off the road and stop. Check the oil. If needed, oil should be added as soon as possible or the engine will seize. When this happens, the effect is the same as a locked rear wheel. Let the engine cool before restarting.

## ANIMALS

Naturally, you should do everything you safely can to avoid hitting an animal. If you are in traffic, however, remain in your lane. Hitting something small is less dangerous to you than hitting something big — like a car.

Motorcycles seem to attract dogs. If you are being chased, downshift and approach the animal slowly. As you approach it, accelerate and leave the animal behind. Don't kick at the animal. Keep control of your motorcycle and look to where you want to go.

**TEST YOURSELF 10**

***If your motorcycle starts to wobble:***

A. Accelerate out of the wobble.

B. Use the brakes gradually.

C. Grip the handlebars firmly and close the throttle gradually.

D. Downshift.

*Answer - page 48*

For larger animals (deer, elk, cattle) brake and prepare to stop — they are unpredictable.

## FLYING OBJECTS

From time to time riders are struck by insects, cigarettes thrown from cars or pebbles kicked up by the tires of the vehicle ahead. If you are wearing face protection, it might get smeared or cracked, making it difficult to see. Without face protection, an object could hit you in the eye, face or mouth. Whatever happens, keep your eyes on the road and your hands on the handlebars. When safe, pull off the road and repair the damage.

## GETTING OFF THE ROAD

If you need to leave the road to check the motorcycle (or just to rest), be sure to:

- **Check the roadside** — Make sure the surface of the roadside is firm enough to ride on. If it is soft grass, loose sand or if you're just not sure about it, slow way down before you turn onto it.
- **Signal** — Drivers behind might not expect you to slow down. Give a clear signal that you will be slowing down and changing direction. Check your mirror and make a head check before you take any action.
- **Pull off the road** — Get as far off the road as you can. It can be very hard to spot a motorcycle by the side of the road. You don't want someone else pulling off at the same place you are.
- **Park carefully** — Loose and sloped shoulders can make setting the side or center stand difficult.

## CARRYING PASSENGERS AND CARGO

The extra weight of a passenger or cargo will affect the way your motorcycle behaves, requiring extra practice, preparation and caution. For this reason, only experienced riders should attempt to carry passengers or large loads. Before taking a passenger or a heavy load on the street, prepare yourself and your motorcycle for safe operation in traffic.

### Preparing Your Motorcycle

**Tire Pressure** – Check the air pressure of both tires. Refer to the owner's manual or the label affixed to the motorcycle for the correct inflation specifications. Though most of the added weight will typically be on the rear wheel, don't forget to also check the pressure on the front tire. Correct inflation pressures will maintain maximum stability, steering precision and braking capability.

**Suspension** – With a heavy load, the riding characteristics and balance of the motorcycle will change. On some motorcycles, it will be necessary to adjust the suspension settings (spring preload, compression/damping settings, etc.) to compensate for the lowered rear of the motorcycle. Refer to the owner's manual for adjustment procedures and specifications.

**Headlight** – Prior to loading, position the motorcycle about 10 feet from a wall in an unlighted garage and mark the headlight beam location on the wall with chalk. With a full load and passenger, recheck the headlight beam location. Use the adjusting screws on the headlight to lower the beam to the same height. Check your owner's manual for adjustment procedure.

### Equipment for Carrying a Passenger

- Be sure your passenger is properly

attired, wearing the same level of personal protective gear as you.

- Be sure your motorcycle is equipped with passenger footrests.
- Your motorcycle should have a proper seat, one large enough to hold both you and your passenger without crowding. You should not sit more forward than you usually do.
- Check that there is a strap or solid handholds for your passenger to hold onto.

## Preparing Your Passenger to Ride

Ensure your passenger is able to reach the passenger footrests, and is able to hold on to your waist, hips, belt, or the bike's passenger handholds. Children should be placed immediately behind the rider. A child sitting in front of the rider will not be able to properly balance him/herself and may interfere with the rider's control of the motorcycle.

Passenger safety begins with proper instruction. Riders should not assume that passengers are familiar with motorcycle handling, control, or balance. As a routine practice, always instruct your passenger on cycling basics prior to starting the trip, even if your passenger is a motorcycle rider.

As you prepare for your ride, tell your passenger to:

- Get on the motorcycle only after you have started the engine and have the transmission in neutral. As the passenger mounts, keep both your feet on the ground and the brakes applied.
- Sit as far forward as possible without hindering your control of the motorcycle.
- Hold firmly onto your waist, hips, belt or passenger handholds for balance and security.
- Keep both feet firmly on the cycle's footrests, even when stopped. Firm footing will prevent your passenger from falling off and pulling you off.
- Keep legs away from the muffler(s), chains or moving parts.
- Stay directly behind you and lean with you through turns and curves. It is helpful for the passenger to look over the rider's shoulder in the direction of turns and curves.
- Avoid unnecessary conversation and avoid leaning or turning around. Make no sudden moves that might affect the stability of the motorcycle when it is in operation.
- Rise slightly off the seat when crossing an obstacle.

Also, remind your passenger to tighten his or her hold when you:

- Approach surface hazards such as bumps or uneven road surfaces.
- Are about to start from a stop or begin moving into traffic.
- Are about to turn sharply or make a sudden move.

## Riding With Passengers

Your motorcycle will respond differently when you ride with a passenger. The heavier your passenger, the longer it will take to speed up, slow

**TEST YOURSELF 11**

***If you are chased by a dog:***

A. Kick it away.
B. Stop until the animal loses interest.
C. Swerve around the animal.
D. Approach the animal slowly, then speed up.

*Answer - page 48*

down, or turn.

When riding with passengers:

- Ride a little slower, especially when taking curves, corners, or bumps. If any part of the motorcycle scrapes the ground at lean angle, steering control can be lost.
- Start slowing earlier as you approach a stop, and maintain a larger space cushion whenever slowing or stopping.
- Wait for larger gaps to cross, enter, or merge in traffic.

## Carrying Loads

Everything you are likely to need for a riding holiday or weekend trip can be packed on your motorcycle in many different ways. There are complete luggage systems, saddlebags that are permanently attached to the motorcycle, soft bags that do not require a carrier system and can be tied to the seat, and a tank bag for other small items. You can also travel simply with only a backpack. Whatever you decide, do not exceed gross vehicle weight rating when traveling with cargo and a passenger, and always make adjustments to the motorcycle to compensate for the added weight.

## Tips for Traveling with Passengers and Cargo

- Keep the load forward. Pack heavier items in the front of the tank bag. Lighter items such as your sleeping bag, ground pad or tent, should be packed on a luggage rack behind you. Try to place the load over, or in front of, the rear axle. Mounting loads behind the rear axle can affect how the motorcycle turns and brakes. It can also cause a wobble.
- Plan your route and length of each day's riding segment and allow plenty of time for breaks. Poor weather, breakdowns, and fatigue are always possible.
- Consider selecting some interesting secondary roads to occasionally reduce the monotony of the highway.
- Start as early in the morning as possible. When you are fresh, you ride at peak performance. For most riders, this is usually between 6 a.m. and 11 a.m. – then, take a good hour's break for lunch. Your energy will pick up again in the afternoon.
- Don't forget sun protection in the summer. Some combinations of riding gear can leave your neck exposed, risking sunburn.
- If you wear a backpack, be sure it is securely attached to you. Try to adjust the shoulder straps so that the backpack rests lightly on the seat. This will reduce the tension in your neck and shoulders.
- If you have a tank bag, be sure it is securely mounted and does not obstruct your view of the controls or instruments. If necessary, pack it only partially full. When strapping the tank bag in place, make sure it does not catch any of the brake lines or cables in the area of the steering head.
- Secure loads low, or put them in saddlebags. Attaching a load to a sissy bar raises the motorcycle's center

**TEST YOURSELF 12**

***Passengers should:***

A. Lean as you lean.
B. Hold on to the motorcycle seat.
C. Sit as far back as possible.
D. Never hold onto you.

*Answer - page 48*

of gravity and can upset its balance.

- If you use saddlebags, load each with about the same weight. An uneven load can cause the motorcycle to pull to one side. Overloading may also cause the bags to catch in the wheel or chain, locking the rear wheel and causing the motorcycle to skid.
- Fasten the load securely with elastic cords (bungee cords or nets). Elastic cords with more than one attachment point per side are recommended. A loose load could catch in the wheel or chain, causing it to lock up, resulting in a skid. Rope can stretch and knots can come loose, permitting the load to shift or fall. You should stop and check the load often to make sure it has not shifted or loosened.
- Include a small tool kit and some common spare parts that you might need. Water and some energy bars or other food should also be part of your preparation, and don't forget a first aid kit, especially if you are riding in a group.

### Pre-Ride Test

Prior to starting out, take a test ride with your fully loaded motorcycle through some familiar neighborhood roads to get a feel for the operation of your motorcycle. Be sure the suspension settings are correct, and that the side stand, footrests, and exhaust pipes don't scrape over bumps and in turns. Ensure the tank bag does not get in the way of the handlebars or restrict the steering. Also check the security of the load, so that your luggage does not hit you in the back under maximum braking.

You will also find that the performance of a fully loaded motorcycle will be different than what you are used to. Test the power when accelerating and be aware that it will be lower, increasing passing times and distances. Braking will also feel different, and stopping distances may increase.

## GROUP RIDING

### Preparation

Preparing yourself for a group ride is as important as making sure your motorcycle is ready. Riding with a group requires an alert mind that is free from worries, distractions and stress. It also means riding free from the influence of alcohol or drugs. For some, even too much caffeine or prescription drugs can adversely affect concentration.

Prior to a long trip, it's a good idea to have your motorcycle serviced at your local dealership if you aren't able to do the work yourself. A thorough pre-ride check is a must. Use the T-CLOCS checklist as a reminder of the important components to check before you leave. Remember to consider such variables as passengers and extra weight from cargo that might require a change in tire pressure or suspension adjustment.

### Plan

Before starting out, hold a rider's meeting to discuss the route, length of riding segments, rest stops and locations for fuel, meals and lodging. Make sure everyone knows the route. That way, if someone becomes separated, he or she won't have to hurry to keep from getting lost or making the wrong turn. Choose a lead rider and a sweep rider. These should be the most experienced riders of the group. The lead rider should look ahead for changes in road, traffic or weather conditions, and signal early so the word gets back in plenty of time to the other riders. The sweep rider is the last rider in the group, and sets the pace for the group. Place inexperienced riders just behind the

leader. That ensures that they won't have to chase after the group, and the more experienced riders can watch them from the back.

The most important rules for group riding are: no competition, no passing of other riders and no tailgating. If a rider insists on riding faster than the group, allow him or her to go ahead to an agreed meeting point.

## Hand signals

During the rider's meeting, review the hand signals so all riders can communicate during the ride. A diagram of the most common hand signals is at the end of this manual.

## Follow those behind

During the ride, use your mirrors to keep an eye on the person behind and confirm that the group is staying together. If a rider falls behind, everyone should slow down to keep the group together.

## Keep Your Distance

Maintain close ranks, but at the same time, maintain an adequate space cushion to allow each rider in the group time and distance to react to hazards. A close group takes up less space on the highway, is easier to see, and is less likely to become separated. This must, however, be done properly.

## Don't Pair Up

Never ride directly alongside another rider in the same lane. There is no place to go if you have to maneuver to avoid a car or hazard in the roadway. Wait until you are both stopped to talk.

## Staggered Formation

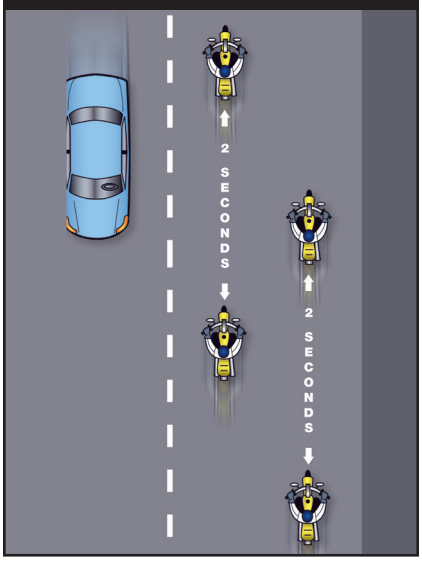
This is the best way to keep the ranks close yet maintain an adequate space cushion. The group leader rides in the left side of the lane, and the second rider stays at least one second back and rides in the right side of the lane. The third maintains the left position of the lane, at least two seconds behind the first rider. The fourth rider should keep at least a two second distance from the second rider in the right side of the lane, and so on. This formation keeps the group close and permits each rider to maintain a safe distance from others ahead, behind and to the sides.

It is best to move to single file formation when riding in curves, turning, and entering or leaving freeways or highways.

## Intersections

Intersections present the highest risk for motorcyclists in a group. When making a left turn at an intersection with a left turn signal arrow, tighten the formation to allow as many riders through the intersection as possible. Make the turn single file – do not ride side-by-side. If not all riders get through the light, stop at a safe point ahead and wait. This will prevent riders from feeling pressured to speed up or run a red light.

**STAGGERED FORMATION**



## Interstate Highways and Freeways

A staggered formation is essential when riding on freeways and interstates. However, enter in single file and form up only after all riders have safely merged in traffic. The lead rider should move the group over at least one lane to prevent vehicles that are entering and exiting from disrupting your formation. In heavy traffic, resist the temptation to ride too close together. Maintain your minimum one-second, two-second staggered formation space cushion. When exiting, use a single file formation for better space cushion and time to react to conditions at the end of the off-ramp.

## Parking

When possible, park as a group, so everyone can get off their motorcycles more quickly. Avoid parking downhill or head-in, and if possible, park where you can pull through, making the arrival and departure smoother. Whenever possible, park so that the group can depart as a unit in single file.

## Passing in Formation

When the group wants to pass slow traffic on a freeway or interstate, the group may pass as a unit. On a two-lane highway, riders in a staggered formation should pass one at a time.

- First, the lead rider should pull out and pass when it is safe. After passing the leader should return to the left position and continue riding

**TEST YOURSELF 13**

***When riding in a group, inexperienced riders should position themselves:***

A. Just behind the leader.

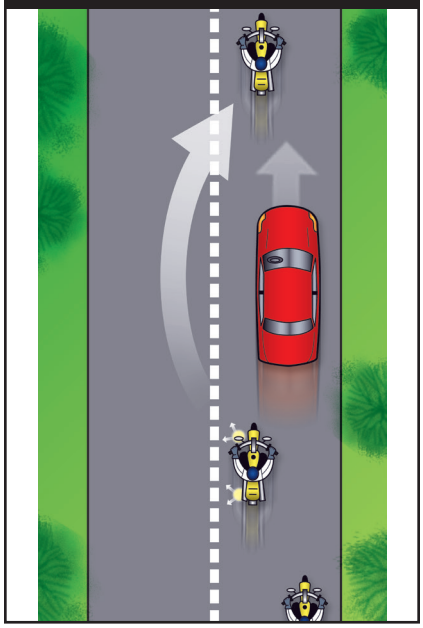
B. In front of the group.

C. At the tail end of the group.

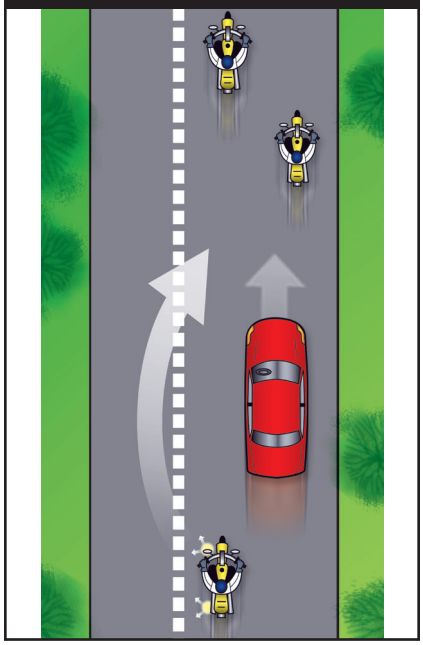
D. Beside the leader.

*Answer - page 48*

**GROUP PASSING (STAGE 1)**



**GROUP PASSING (STAGE 2)**



at passing speed to open room for the next rider.

- Next, the second rider should move up to the left position in the lane and wait for a chance to safely pass. When passing be sure you have a clear view of oncoming traffic. Just because the lead rider passed, that does not mean that conditions haven't changed and that it is still safe for other riders to pass. After passing the rider should return to the right position and open up room for the next rider.

Some people suggest that the lead rider should move to the right side of the lane after passing the vehicle. This is not a good idea, since it might encourage the second rider to pass and cut back in before there is enough space cushion in front of the passed vehicle. It's simpler and safer to wait until there is enough room ahead of the passed vehicle to allow each rider to move into the same position held before the pass.

## Ten Rules of Group Riding

- Base the length of the route and segments on ability of the least experienced rider.
- Take timely breaks to prevent loss of concentration and reduce fatigue.
- Adjust the pace through curves to the ability of the least experienced rider. If necessary, form two groups with different speeds.
- Don't tailgate or encourage the rider in front to speed. If you want to ride faster, ride ahead of the group.
- Keep adequate following distance and maintain a staggered formation.
- Do not pass in the group, except in the case of emergency.
- Place inexperienced riders just behind the leader so they can keep pace without riding faster than it is safe.
- When passing, be conscious of the traffic conditions and oncoming traffic. Even though the previous riders passed safely, it may not be safe for you.
- Maintain adequate time distance between riders, especially at intersections. This allows you to avoid hard braking.
- Check your mirrors frequently to ensure the group stays together.

Riding a motorcycle is a demanding and complex task. Skilled riders pay attention to the riding environment and to operating the motorcycle, identifying potential hazards, making good judgments and executing decisions quickly and skillfully. Your ability to perform and respond to changing road and traffic conditions is influenced by how fit and alert you are. Alcohol and drugs, more than any other factor, degrade your ability to think clearly and to ride skillfullly. As little as one drink can have a significant effect on your performance.

Let's look at the risks involved in riding after drinking or using drugs. What to do to protect yourself and your fellow riders is also examined.

## WHY THIS INFORMATION IS IMPORTANT

Alcohol is a major contributor to motorcycle crashes, particularly fatal crashes. Studies show that 29% of all fatally injured motorcycle riders had BAC levels above the legal imit of 0.08%. An additional 8% had lower alcohol levels (BAC 0.01 to 0.07%), demonstrating that having only a drink or two in one's system is enough to impair riding skills. Drug levels are harder to distinguish or have not been separated from drinking violations for the traffic records. But riding "under the influence" of either alcohol or drugs poses physical hazards and legal consequences for every rider.

Drinking and drug use is as big a problem among motorcyclists as it is among automobile drivers. Motorcyclists, however, are more likely to be killed or severely injured in a crash. Injuries occur in 90% of motorcycle crashes and 33% of automobile crashes that involve abuse of substances. On a yearly basis, 2,000 motorcyclists are killed and about 50,000 seriously injured in this same type of crash. These statistics are too overwhelming to ignore.

By becoming knowledgeable about the effects of alcohol and drugs you will see that riding and substance abuse don't mix. Take positive steps to protect yourself and prevent others from injuring themselves.

## ALCOHOL AND DRUGS IN MOTORCYCLE OPERATION

No one is immune to the effects of alcohol or drugs. Friends may brag about their ability to hold their liquor or perform better on drugs, but alcohol or drugs make them less able to think clearly and perform physical tasks skillfully. Judgment and the decision-making processes needed for vehicle operation are affected long before legal limits are reached.

Many over-the-counter, prescription and illegal drugs have side effects that increase the risk of riding. It is difficult to accurately measure the involvement of particular drugs in motorcycle crashes. But we do know what the effects of various drugs have on the processes involved in riding a motorcycle. We also know that the combined effects of alcohol and drugs are more dangerous than either is alone.

## ALCOHOL IN THE BODY

Alcohol enters the bloodstream quickly. Unlike most foods and beverages, it does not need to be digested. Within minutes after being consumed, it reaches the brain and begins to affect the drinker. The major effect alcohol has is to slow down and impair bodily functions — both mental and physical. Whatever you do, you do less well after consuming alcohol.

## Blood Alcohol Concentration

Blood Alcohol Concentration or BAC is the amount of alcohol in relation to blood in the body. Generally, alcohol can be eliminated in the body at the rate of almost one drink per hour. But a variety of factors may also influence the level of alcohol retained. The more alcohol in your blood, the greater the degree of impairment.

*Three primary factors play a major part in determining BAC:*

- **The amount** of alcohol you consume.
- **How fast** you drink.
- **Your body** weight.

Other factors also contribute to the way alcohol affects your system.

Your sex, physical condition and food intake are just a few that may cause your BAC level to be even higher. But the full effects of these are not completely known. **Alcohol may still accumulate in your body even if you are drinking at a rate of one drink per hour.** Abilities and judgment can be affected by that one drink.

A 12-ounce can of beer, a mixed drink with one shot (1.5 ounces) of hard liquor, and a 5-ounce glass of wine all contain the same amount of alcohol.

The faster you drink, the more alcohol accumulates in your body. If you drink two drinks in an hour, at the end of that hour, at least one drink will remain in your bloodstream.

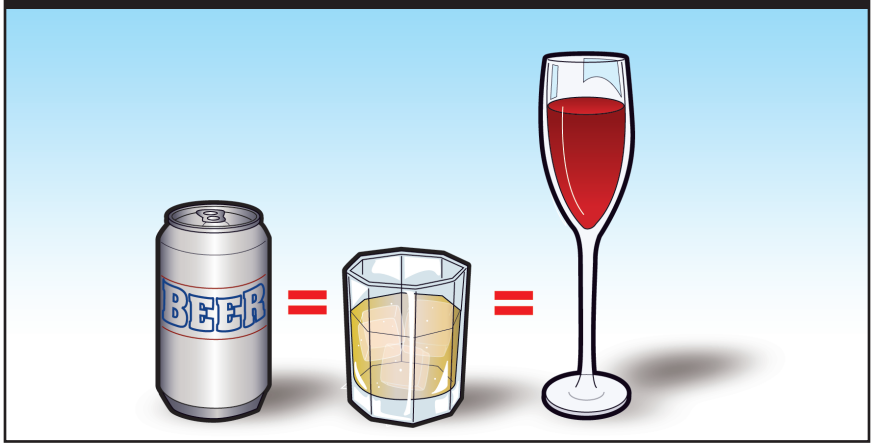
Without taking into account any other factors, these examples illustrate why time is a critical factor when a rider decides to drink.

If you drink:

– Seven drinks over the span of three hours you would have at least four (7 – 3 = 4) drinks remaining in your system at the end of the three hours. You would need at least another four hours to eliminate the alcohol from the four remaining drinks before you consider riding.

– Four drinks over the span of two hours, you would have at least two (4 – 2 = 2) drinks remaining in your system at the end of the two hours. You would need at least another two hours to eliminate the alcohol from the two remaining drinks before you consider riding.

**ALCOHOL CONTENT**



## ALCOHOL AND THE LAW

In all states, an adult with a BAC of 0.08% or above is considered intoxicated. For operators under the age of 21, lower BAC limits (0.00 to 0.02%, depending on state) apply. It doesn't matter how sober you may look or act. A breath, blood, or urine test is what usually determines whether you are riding legally or illegally.

Whether or not you are legally intoxicated is not the real issue. Impairment of judgment and skills begins well below the legal limit.

Your chances of being stopped for riding under the influence of alcohol are increasing. Law enforcement is being stepped up across the country in response to the senseless deaths and injuries caused by drinking drivers and riders.

### Consequences of Conviction

Years ago, first offenders had a good chance of getting off with a small fine and participation in alcohol-abuse classes. Today the laws of most states impose stiff penalties on drinking operators. And those penalties are mandatory, meaning that judges must impose them.

If you are convicted of riding under the influence of alcohol or drugs, you may receive any of the following penalties:

- **License Suspension** — Mandatory suspension for conviction, arrest or refusal to submit to a breath test.
- **Fines** — Severe fines are another aspect of a conviction, usually levied with a license suspension.
- **Insurance Rate Increase** — A DUI/DWI conviction can put you into a "high risk" category. So, having a DUI on your driving record means you'll be paying for it long after your court or legal interactions have ended.
- **Community Service** — Performing tasks such as picking up litter along the highway, washing cars in the motor-vehicle pool or working at an emergency ward.
- **Costs** — Additional lawyer's fees, lost work time spent in court or alcohol-education programs, public transportation costs (while your license is suspended), and the added psychological costs of being known as a "drunk driver."

## MINIMIZE THE RISKS

Your ability to judge how well you are riding is affected first. Although you may be performing more and more poorly, you think you are doing better and better. The result is that you ride confidently, taking greater and greater risks. Minimize the risks of drinking and riding by taking steps before you drink or choose to totally separate the two. Control your drinking or control your riding.

### Make an Intelligent Choice

**Don't Drink** — Once you start, your resistance is weaker.

Setting a limit or pacing yourself are poor alternatives at best. Your ability to use good judgment is one of the first things affected by alcohol. Even if you have tried to drink in moderation, you may not realize to what extent your skills have suffered from alcohol's fatiguing effects.

**Or Don't Ride** — If you haven't controlled your drinking, you must control your riding.

- **Leave the motorcycle** — so you won't be tempted to ride. Arrange another way to get home.
- **Wait** — If you exceed your limit, wait until your system eliminates the alcohol and its fatiguing effects.

## STEP IN TO PROTECT A FRIEND

People who have had too much to drink are unable to make a responsible decision. It is up to others to step in and keep them from taking too great a risk. No one wants to do this — it's uncomfortable and embarrassing. And you are rarely thanked for your efforts at the time. But the alternatives are often worse.

There are several ways to keep friends from hurting themselves:

- **Arrange a safe ride** — Provide alternative ways for them to get home.
- **Slow the pace of drinking** — Involve them in other activities.
- **Keep them there** — Use any excuse to keep them from getting on their motorcycle. Serve them food and coffee to pass the time. Explain your concerns for their risks of getting arrested or hurt or hurting someone else. Take their key, if you can, and secure their bike.
- **Get friends involved** — Use peer pressure from a group of friends to intervene.

It helps to enlist support from others when you decide to step in. The more people on your side, the easier it is to be firm and the harder it is for the rider to resist. While you may not be thanked at the time, you will never have to say, "If only I had..."

## MARIJUANA AND MOTORCYCLE OPERATION

Marijuana is gaining acceptance as having legitimate medicinal applications and as a recreational drug in the United States, as evidenced by recent trends in state laws permitting its use. As of early 2014, 20 states allowed marijuana for medical use, and two allowed it for recreational use by people 21 and over.

Although marijuana may be legal for medicinal or recreational use in your state, it is still not legal, safe, or wise to operate a motor vehicle while impaired by marijuana, since it tends to distort your perception of time, space and speed. This is especially critical for motorcycle riders, who must continually make detailed assessments of complex traffic situations and make split-second decisions requiring precise rider input to navigate safely and maintain an adequate safety margin.

States are beginning to set marijuana impairment limits based on blood content levels of marijuana's primary psychoactive ingredient, THC. However, compared to alcohol and BAC level, it is difficult to determine the relationship between the amount of marijuana ingested and the resulting THC level in the blood. Complicating factors include marijuana's potency, which is highly variable, and ingestion method, which has significant bearing on the onset and duration of impairment.

When marijuana is smoked, its effects generally begin within a few minutes and can last from 2 to 4 hours. But when marijuana is eaten the onset of effects could be delayed for more than an hour and the duration of the "high" could be more than 6 hours.

Be safe. Do not operate your motorcycle or any motor vehicle if you are impaired by marijuana, and find alternate transportation if you are planning to be under the influence of marijuana at your destination. Just as with alcohol, riders impaired by marijuana can be convicted of riding under the influence, and be subjected to similar harsh penalties.

## FATIGUE

Riding a motorcycle is more tiring than driving a car. On a long trip, you'll tire sooner than you would in a car. Avoid riding when tired. Fatigue can affect your control of the motorcycle.

- **Protect yourself from the elements** — Wind, cold, and rain make you tire quickly. Dress warmly. A windshield is worth its cost if you plan to ride long distances.
- **Limit your distance** — Experienced riders seldom try to ride more than about six hours a day.
- **Take frequent rest breaks** — Stop and get off the motorcycle at least every two hours.
- **Don't drink or use drugs** — Artificial stimulants often result in extreme fatigue or depression when they wear off. Riders are unable to concentrate on the task at hand.

### TEST YOURSELF 14

***If you wait one hour per drink for the alcohol to be eliminated from your body before riding:***

A. You cannot be arrested for drinking and riding.

B. Your riding skills will not be affected.

C. Side effects from the drinking may still remain.

D. You will be okay as long as you ride slowly.

*Answer - page 48*

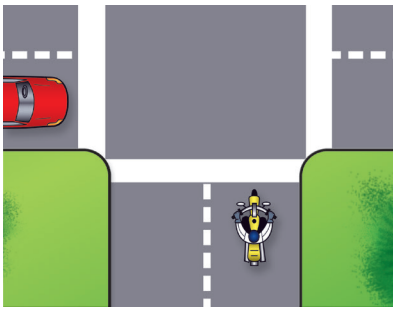
Safe riding requires knowledge and skill. Licensing tests are the best measurement of the skills necessary to operate safely in traffic. Assessing your own skills is not enough. People often overestimate their own abilities. It's even harder for friends and relatives to be totally honest about your skills. Licensing exams are designed to be scored more objectively.

To earn your license, you must pass a knowledge test and an on-cycle skill test. Knowledge test questions are based on information, practices and ideas from this manual. They require that you know and understand road rules and safe riding practices. An on-cycle skill test will either be conducted in an actual traffic environment or in a controlled, off-street area.

## Knowledge Test

*(Sample Questions)*

1. ***It is MOST important to flash your brake light when:***
   A. Someone is following too closely.
   B. You will be slowing suddenly.
   C. There is a stop sign ahead.
   D. Your signals are not working.
2. ***The FRONT brake supplies how much of the potential stopping power?***
   A. About 25%.
   B. About 50%.
   C. About 70%.
   D. All of the stopping power.
3. ***To swerve correctly:***
   A. Shift your weight quickly.
   B. Turn the handlebars quickly.
   C. Press the handgrip in the direction of the turn.
   D. Press the handgrip in the opposite direction of the turn.
4. ***If a tire goes flat while riding and you must stop, it is usually best to:***
   A. Relax on the handgrips.
   B. Shift your weight toward the good tire.
   C. Brake on the good tire and steer to the side of the road.
   D. Use both brakes and stop quickly.
5. ***The car below is waiting to enter the intersection. It is best to:***
   A. Make eye contact with the driver.
   B. Reduce speed and be ready to react.
   C. Maintain speed and position.
   D. Maintain speed and move right.



## On-Motorcycle Skill Test

Basic vehicle control and crash-avoidance skills are included in on-motorcycle tests to determine your ability to handle normal and hazardous traffic situations.

*You may be tested for your ability to:*

- **Know your motorcycle** and your riding limits.
- **Accelerate, brake and turn safely.**
- **See, be seen** and communicate with others.
- **Adjust speed** and position to the traffic situation.
- **Stop, turn and swerve quickly.**
- **Make critical decisions** and carry them out.

*Examiners may score on factors related to safety such as:*

- **Selecting** safe speeds to perform maneuvers.
- **Choosing** the correct path and staying within boundaries.
- **Completing** normal and quick stops.
- **Completing** normal and quick turns or swerves.

Answers to Test Yourself (throughout the booklet)

1-C, 2-D, 3-D, 4-A, 5-B,
6-C, 7-D 8-D, 9-C, 10-C,
11-D, 12-A, 13-A, 14-C

Answers to Knowledge Test (p.47):

1-B, 2-C, 3-C, 4-C, 5-B

***Diagrams and drawings used in this manual are for reference only and are not to correct scale for size of vehicles and distances.***

## SUPPLEMENTARY INFORMATION FOR THREE-WHEEL MOTORCYCLES

Many states require a separate license endorsement to operate a three-wheel motorcycle. This requires the rider to pass both a written and a skills test. The purpose of this supplement is to help prepare riders to complete the written exam for a three-wheel motorcycle license or endorsement. This information is provided in addition to that offered in the first part of this Motorcycle Operator Manual (MOM), so when preparing to take the written test, begin by reading the information on two-wheel motorcycles thoroughly. It provides information on safe operation of your motorcycle in traffic. This supplement contains information specific to the safe operation of a three-wheel motorcycle, including both three-track motorcycles and motorcycles with sidecars.

## KNOW YOUR VEHICLE

There are many types of three-wheel motorcycles available on the market today. Requirements for licensing three-wheel motorcycles vary by state. In general, three-wheel motorcycles will have the following characteristics:

1. **Three wheels** leaving two or three separate tracks during straight line operation.
2. **Motorcycle-based** conversion or design with:
   - **Handlebar steering**
   - Motorcycle-type controls with the standard layout. Convenience alterations like a single brake pedal or lever control, automatic clutch, or automatic transmission.
   - Saddle seating
     - Seating in which the rider/passenger straddles the vehicle.
     - If designed for a passenger, the passenger must be seated behind the operator (or in a separate passenger compartment in the case of a motorcycle with sidecar).
3. **Turning** diameter of the vehicle at its widest point must be less than 40’.
4. **The vehicle** meets all applicable federal on-road vehicle standards.

The following vehicles are not included in this definition, and therefore testing requirements may not be applicable. Always refer to your state Department of Motor Vehicles, Department of Licensing or other appropriate state regulatory agency for exact regulations regarding testing for:

- **Automotive hybrids** or automotive conversions
- **Vehicles with automotive** controls or seating
- **Vehicles with front or rear mounted engines** (engines must be mounted mid-frame below the rider to be considered motorcycle-based)
- **Vehicles with enclosed** or semi-enclosed riding compartments
- **Motorcycles or scooters** with two close-set wheels in front (contact patches less than 18.1 inches apart) that lean and maneuver like standard, single-track, two-wheel motorcycles

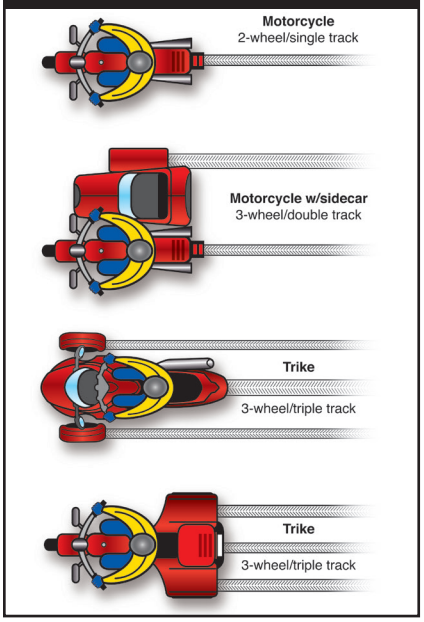
**or**

- **Vehicles** with any other departure from the above standards.

## Three-Wheel Motorcycle Designs

Three-wheel motorcycle designs vary among manufacturers. Unlike traditional motorcycles, which are considered single-track motorcycles, three-wheel motorcycles could be either dual or triple track design. Dual track vehicles are motorcycles with sidecars, while triple track motorcycles can be configured either with dual front wheels or dual rear wheels.

**MOTORCYCLE AND THREE-WHEEL MOTORCYCLE DESIGNS**




## The Right Motorcycle for You

Make sure your three-wheel motorcycle or sidecar-equipped motorcycle is right for you. You should be able to comfortably reach and operate all of the controls, and be able to complete full turns using the handlebars without excessive upper body movements that could jeopardize stability and control.

## Borrowing and Lending

Borrowers and lenders, beware.

Crashes are fairly common among beginning operators, especially in the first months of riding. Operating an unfamiliar motorcycle adds to the problem. If you borrow a three-wheel motorcycle or motorcycle with sidecar, get familiar with it in a controlled area first. If you lend your three-wheel motorcycle or motorcycle with sidecar to friends, make sure they are licensed and know how to ride before you allow them to operate in traffic. Such motorcycles operate very differently than two-wheel motorcycles.

No matter how experienced you may be, be extra careful on any vehicle that is unfamiliar or new to you.

## Get Familiar with Motorcycle Controls

Be sure you are familiar with the controls of the three-wheel motorcycle or motorcycle with a sidecar before attempting to operate it on any highway, since some controls may differ from those found on other motorcycles. This is especially important if you are riding on a borrowed motorcycle. Before beginning the ride:

- **Make all the checks** you would on your own motorcycle.
- **Familiarize yourself** with all controls, such as the turn signals, horn, headlight switch, fuel control valve, and cut-off switch. Locate and operate these items without having to search for them.

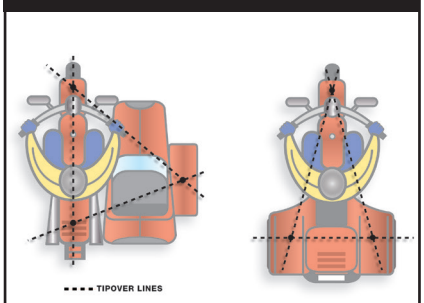
- **Operate all the controls** before you start riding. Know the gearshift pattern and operate the throttle, clutch and brakes a few times. Controls react differently on different motorcycles, and exact locations of controls may vary slightly. Additionally, some motorcycle conversions may be equipped with a single brake pedal or lever control, automatic clutch, or automatic transmission.
- **As you begin to ride,** start out slowly and carefully and be aware of your surroundings. Accelerate gently, take turns a little more slowly, and leave extra room for stopping.

# BASIC VEHICLE CONTROL

## Steering & Tip

Three-wheel motorcycles handle differently than two-wheel motorcycles. With three wheels on the ground, they are naturally more stable than a two-wheel motorcycle. They also steer differently. Because conventional three-wheel motorcycles cannot lean, they cannot countersteer. Instead, the front wheel is pointed in the direction the rider wants the motorcycle to go.

**TIP-OVER LINES**




Under some conditions during the operation of a three-wheel motorcycle, it is possible to have only two wheels in contact with the road surface. This could occur during turning or tight maneuvers whenever enough weight is transferred outside of what are called tip-over lines. This tendency requires careful load and passenger positioning inside the tip-over lines to help maintain maximum stability.

## Body Position

As with any motor vehicle, operator position is important for control and for reducing or preventing fatigue. The operator should be able to reach both handgrips comfortably, since more handlebar movement is necessary than when riding a two-wheel motorcycle. While it is not necessary for the rider of a three-wheel motorcycle to move drastically during operation, shifting weight in the direction of the turn can improve control.

## Braking

On a motorcycle with a sidecar, during braking in a sharp turn, the sidecar wheel may lift off the ground. Motorcycle and sidecar tires have limited traction or grip on the road surface, and traction is greater when the motorcycle is rolling, not skidding or slipping. During turning, some of the available tire traction is used for cornering, so less is available for stopping. Thus, a skid can occur if you brake too hard.

## Turning

The tendency of the rear inside wheel to lift during turning is greater with increased speed and tighter curve radii. During a turn, inertia causes the center of gravity of the motorcycle to shift sideways and outward toward the

tip-over line. The reduced weight over the opposite side wheel can cause it to lift slightly.

The weight of a three-track motorcycle is distributed almost equally between the two front or two rear wheels. These motorcycles handle the same in left and right hand turns.

***When turning a three-track motorcycle:***

- **Approach a turn** at speed with your head up, and look through the turn.
- **Concentrate** on pointing the front wheel/wheels in the direction you want the motorcycle to go.
- **Roll off** the throttle before entering the turn.
- **Apply the brakes** enough to slow the motorcycle to a speed at which you can ride safely through the turn, then release the brakes before the turn.
- **Slightly lean** your upper body in the direction you intend to turn.
- **Steer** the front wheel/wheels toward the turn.
- **Roll on** the throttle to pull the motorcycle through the turn.

On the other hand, because the center of gravity of a motorcycle with sidecar is close to the motorcycle itself, the behavior of the vehicle when turning right and when turning left is quite different.

During a right turn, a slight sideways movement of the center of gravity creates a greater tendency for the sidecar wheel to lift. The lift will be greater if the sidecar is empty or lightly loaded.

***When turning right on a motorcycle with sidecar:***

- **Anticipate** the degree of turn required.
- **Reduce speed** before entering the curve by downshifting or braking.
- **Slightly lean** your upper body in the direction you intend to turn.
- **Maintain speed** as you enter the curve.
- **Accelerate** gradually as you exit the curve.

During a left hand turn, the sidecar acts as a stabilizer, so the sidecar wheel stays on the ground. However, if the turn is taken too sharply or at too high a rate of speed, there is a tendency for the motorcycle rear suspension to extend, and this may cause the rear wheel of the motorcycle to lift off the ground.

***When turning left on a motorcycle with sidecar:***

- **Reduce** speed prior to entering the turn
- **Apply** more pressure on the rear brake then on the front

## Hills

When riding uphill on a three-wheel motorcycle or motorcycle with a sidecar, some weight will shift to the rear, causing the front of the motorcycle to become lighter. This weight shift reduces the traction on the front tire/tires for steering and tire grip.

When riding downhill, gravity increases the amount of braking force required to slow or stop the motorcycle. It is important, therefore, to begin slowing earlier for cornering and stopping.

## Lane Position

The track of the dual wheels of a three-wheel motorcycle or motorcycle with a sidecar is almost the same width as some automobiles. Unlike a motorcycle, you are limited, therefore, in lane positioning. Keep toward the center of the lane to be sure the track of the dual wheels does not cross the painted lines into opposing traffic. Riding too far to the right could cause loss of traction if the tire leaves the pavement.

Lane positioning when riding in groups is also an important consideration. You will not be able to use a staggered formation, such as you would when riding two-wheeled motorcycles. Ride single file and always maintain a safe margin, two seconds minimum, between vehicles.

## Parking at the Roadside

Because of the limitations on mobility and motorcycle length, it is not practical to park your motorcycle at a 90 degree angle with your rear wheel touching the curb, as you would with a two-wheel motorcycle. Position your motorcycle in a parking space so you are parked parallel to the curb and set the parking brake. Some three-wheel motorcycles have reverse, so you can more easily maneuver into a parking space designed for an automobile. Parking parallel to the curb will facilitate pulling away from the curb and entering the lanes of traffic.

## Acceleration and Deceleration

A three-wheel motorcycle with two drive wheels tends to be much more stable during acceleration and braking than a motorcycle with a sidecar. Attaching a sidecar to your motorcycle adds a non-powered, off-centered mass of weight. So, during acceleration, the sidecar will feel as though it is lagging behind you, causing the vehicle to feel as though it is being steered to the right. During deceleration or braking, the momentum of the sidecar continues to carry it forward, giving the feeling that the sidecar is trying to pass you, making the motorcycle feel as though it is being steered left.

- **On acceleration,** compensate for this tendency by steering slightly in the opposite direction from the sidecar.
- **On deceleration,** compensate for this tendency by steering slightly in the direction of the sidecar. You can also pull in the clutch when braking.

## Swerving

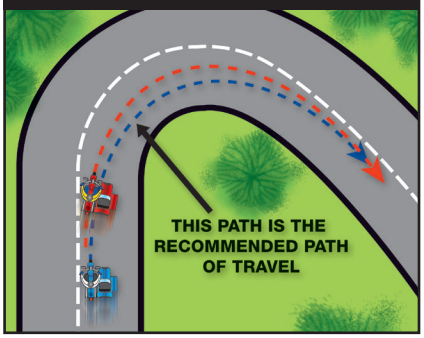
A quick stop may not always be sufficient to avoid an obstacle in your path, even if you properly apply both brakes. Sometimes the only way to avoid a collision is to swerve. A swerve is any sudden change of direction. It can be two quick turns or a rapid shift to the side when maneuvering the motorcycle. Often, there is not much time to adjust your body position.

A three-wheel motorcycle or motorcycle with sidecar is not as maneuverable as a two-wheel motorcycle, so plan well ahead to avoid the need for any sudden turns or swerving. If braking is required, brake either before or after the swerve, never while swerving.

## Cornering & Curves

The cornering characteristics of a three-wheel motorcycle or motorcycle with a sidecar differ from those of a motorcycle. Even with three wheels on the ground, a sidecar can tip over if it is being turned too sharply or is going too fast for a corner. Therefore, it is best to

**PATH THROUGH A CURVE**




always slow before entering a corner.

The best path to follow in the curve may not be the one that follows the curve of the road. Following the center of the lane may actually increase the tip over forces. Check opposing traffic carefully, and if safe, enter the curve toward the outside of your lane. This increases your line of sight through the curve and reduces the effective radius of the curve. As you turn, move toward the inside of the curve, and as you pass the center, move to the outside to exit, always remembering to stay in your lane.

## CARRYING PASSENGERS AND CARGO

Three-wheel motorcycles are designed to carry passengers and cargo, but always be sure not to exceed the tire or motorcycle loading capacity. The extra weight could change the handling characteristics of the vehicle slightly, so you must give some thought to where the loads are positioned.

Many three-track motorcycles will have built-in storage compartments for cargo, either in front of, or behind the rider. On these motorcycles, center the load and keep it low in the storage areas so it is positioned within the tip-over lines and balanced side-to-side. If a passenger is being carried, the passenger will sit directly behind the rider.

On a motorcycle with a sidecar, the best place for a passenger is in the sidecar. Never put a single passenger on the saddle; the added weight on the tip-over-line will increase the instability of the motorcycle. While a second passenger can be carried on the seat behind the rider, the heavier passenger should always be in the sidecar.

The passenger sitting behind the rider should sit upright at all times. It is not necessary for the passenger to lean into curves with the rider.

When carrying loads in a sidecar, secure the load firmly in place, since if the load shifts, handling will be affected. Loads should be distributed toward the rear of the sidecar to reduce tipping of the nose of the sidecar in the event of a sudden left turn.

When loaded, you may find performance is reduced and that stopping distances are longer, so allow a little extra distance. The addition of a sidecar passenger will greatly improve stability, and right hand turns can be made at a slightly higher speed. Turning left, however, will require more turning force.

## HAND SIGNALS

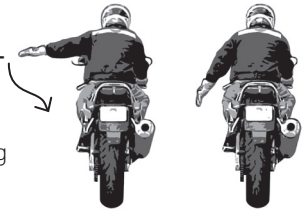
**1 Single File –** arm and index finger extended straight up.

**2 Double File –** arm with index and middle finger extended straight up.

**3 Stop –** arm extended straight down, palm facing back.

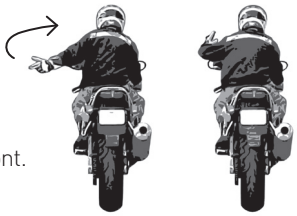
**4 Speed Up –** arm extended straight out, palm facing up, swing upward.

**5 Slow Down –** arm extended straight out, palm facing down, swing down to your side.



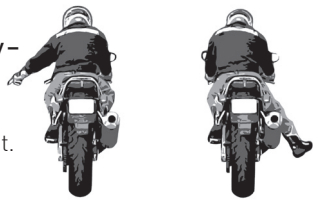
**6 Follow Me –** arm extended straight up from shoulder, palm forward.

**7 You Lead/Come –** arm extended upward 45 degrees, palm forward pointing with index finger, swing in arc from back to front.



## HAND SIGNALS

**8 Hazard in Roadway –** on the left, point with left hand; on the right, point with right foot.



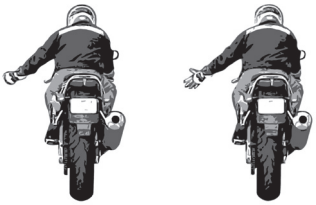
**9 Highbeam –** tap on top of helmet with open palm down.

**10 Fuel –** arm out to side pointing to tank with finger extended.

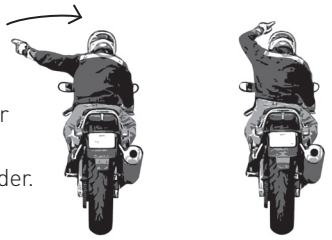
**11 Comfort Stop –** forearm extended, fist clenched with short up and down motion.

**12 Refreshment Stop –** fingers closed, thumb to mouth.

**13 Turn Signal On –** open and close hand with fingers and thumb extended.



**14 Pull Off –** arm positioned as for right turn, forearm swung toward shoulder.



You can tear this page out and keep it with you when you ride.

# T-CLOCS: Pre-Ride Inspection Checklist

| T-CLOCS ITEM | WHAT TO CHECK | WHAT TO LOOK FOR | CHECK-OFF | |
|---|---|---|---|---|
| **T-TIRES & WHEELS** | | | | |
| **Tires** | Condition | Tread depth, wear, weathering, evenly seated, bulges, embedded objects. | Front | Rear |
| | Air Pressure | Check when cold, adjust to load. | Front | Rear |
| **Wheels** | Spokes | Bent, broken, missing, tension, check at top of wheel: "ring" = OK — "thud" = loose spoke | Front | Rear |
| | Cast | Cracks, dents. | Front | Rear |
| | Rims | Out of round/true = 5mm. Spin wheel, index against stationary pointer. | Front | Rear |
| | Bearings | Grab top and bottom of tire and flex: No freeplay (click) between hub and axle, no growl when spinning. | Front | Rear |
| | Seals | Cracked, cut or torn, excessive grease on outside, reddish-brown around outside. | Front | Rear |
| **Brakes** | Function | Each brake alone keeps bike from rolling. | Front | Rear |
| **C-CONTROLS** | | | | |
| **Levers and Pedal** | Condition | Broken, bent, cracked, mounts tight, ball ends on handlebar levers, proper adjustment. | | |
| | Pivots | Lubricated. | | |
| **Cables** | Condition | Fraying, kinks, lubrication: ends and interior. | | |
| | Routing | No interference or pulling at steering head, suspension, no sharp angles, wire supports in place. | | |
| **Hoses** | Condition | Cuts, cracks, leaks, bulges, chafing, deterioration. | | |
| | Routing | No interference or pulling at steering head, suspension, no sharp angles, hose supports in place. | | |
| **Throttle** | Operation | Moves freely, snaps closed, no revving when handlebars are turned. | | |
| **L-LIGHTS** | | | | |
| **Battery** | Condition | Terminals; clean and tight, electrolyte level, held down securely. | | |
| | Vent Tube | Not kinked, routed properly, not plugged. | | |
| **Headlamp** | Condition | Cracks, reflector, mounting and adjustment system. | | |
| | Aim | Height and right/left. | | |
| | Operation | Hi beam/low beam operation. | | |
| **Tail lamp/ brake lamp** | Condition | Cracks, clean and tight. | | |
| | Operation | Activates upon front brake/rear brake application. | | |
| **Turn signals** | Operation | Flashes correctly. | Front left | Front right |
| | | | Rear left | Rear right |
| **Mirrors** | Condition | Cracks, clean, tight mounts and swivel joints. | | |
| | Aim | Adjust when seated on bike. | | |
| **Lenses & Reflectors** | Condition | Cracked, broken, securely mounted, excessive condensation. | | |
| **Wiring** | Condition | Fraying, chafing, insulation. | | |
| | Routing | Pinched, no interference or pulling at steering head or suspension, wire looms and ties in place, connectors tight, clean. | | |
| **O-OIL** | | | | |
| **Levels** | Engine Oil | Check warm on center stand on level ground, dipstick, sight glass. | | |
| | Hypoid Gear Oil, Shaft Drive | Transmission, rear drive, shaft. | | |
| | Hydraulic Fluid | Brakes, clutch, reservoir or sight glass. | | |
| | Coolant | Reservoir and/or coolant recovery tank — check only when cool. | | |
| | Fuel | Tank or gauge. | | |
| **Leaks** | Engine Oil | Gaskets, housings, seals. | | |
| | Hypoid Gear Oil, Shaft Drive | Gaskets, seals, breathers. | | |
| | Hydraulic Fluid | Hoses, master cylinders, calipers. | | |
| | Coolant | Radiator, hoses, tanks, fittings, pipes. | | |
| | Fuel | Lines, fuel valve, carbs. | | |

You can tear this page out and keep it with you when you ride.

# T-CLOCS: Pre-Ride Inspection Checklist

| T-CLOCS ITEM | WHAT TO CHECK | WHAT TO LOOK FOR | CHECK-OFF | |
|---|---|---|---|---|
| **C-CHASSIS** | | | | |
| **Frame** | Condition | Cracks at gussets, accessory mounts, look for paint lifting. | | |
| | Steering-Head Bearings | No detent or tight spots through full travel, raise front wheel, check for play by pulling/pushing forks. | | |
| | Swingarm Bushings/ Bearings | Raise rear wheel, check for play by pushing/pulling swingarm. | | |
| **Suspension** | Front Forks | Smooth travel, equal air pressure/damping, anti-dive settings. | Left | Right |
| | Rear Shock(s) | Smooth travel, equal pre-load/air pressure/damping settings, linkage moves freely and is lubricated. | Left | Right |
| **Chain or Belt** | Tension | Check at tightest point. | | |
| | Lubrication | Side plates when hot. Note: do not lubricate belts. | | |
| | Sprockets | Teeth not hooked, securely mounted | | |
| **Fasteners** | Threaded | Tight, missing bolts, nuts. | | |
| | Clips | Broken, missing. | | |
| | Cotter Pins | Broken, missing. | | |
| **S-STANDS** | | | | |
| **Center stand** | Condition | Cracks, bent. | | |
| | Retention | Springs in place, tension to hold position. | | |
| **Side stand** | Condition | Cracks, bent (safety cut-out switch or pad equipped). | | |
| | Retention | Springs in place, tension to hold position. | | |

You can tear this page out and keep it with you when you ride.

## EMERGENCY INFORMATION

Rider's Name _____ Blood Type _____

Allergies/Medical Conditions _____

Doctor's Name/Phone _____

Cycle Insurer Name/Phone _____

## Contact this person if rider is injured

Name _____ Home Phone _____

Work Phone _____ Cell Phone _____

# MOTORCYCLES MAKE SENSE – SO DOES PROFESSIONAL TRAINING

Motorcycles are inexpensive to operate, fun to ride and easy to park. Unfortunately, many riders never learn critical skills needed to ride safely.

Professional training for beginning and experienced riders prepares them for real-world traffic situations. Motorcycle Safety Foundation *RiderCourses*[SM] teach and improve such skills as:

- Effective turning
- Braking maneuvers
- Protective apparel selection
- Obstacle avoidance
- Traffic strategies
- Maintenance

**For the basic or experienced *RiderCourse* nearest you, call toll free: 800.446.9227 or visit msf-usa.org**

The Motorcycle Safety Foundation's (MSF) purpose is to improve the safety of motorcyclists on the nation's streets and highways. In an attempt to reduce motorcycle crashes and injuries, the Foundation has programs in rider education, licensing improvement, public information and statistics. These programs are designed for both motorcyclists and motorists. A national not-for-profit organization, the MSF is sponsored by BMW, BRP, Harley-Davidson, Honda, Kawasaki, KTM, Piaggio, Suzuki, Triumph, Victory and Yamaha.

The information contained in this publication is offered for the benefit of those who have an interest in riding motorcycles. The information has been compiled from publications, interviews and observations of individuals and organizations familiar with the use of motorcycles, accessories, and training. Because there are many differences in product design, riding styles, federal, state and local laws, there may be organizations and individuals who hold differing opinions. Consult your local regulatory agencies for information concerning the operation of motorcycles in your area. Although the MSF will continue to research, field test and publish responsible viewpoints on the subject, it disclaims any liability for the views expressed herein.

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To: